

Ebook free C network programming volume 2 systematic reuse with ace and frameworks systematic reuse with ace and frameworks v 2 the c in depth series (Read Only)

Systematic Reuse: Issues in Initiating and Improving a Reuse Program C++ Network Programming Handbook of Software Engineering and Knowledge Engineering Software Technologies Encyclopedia of Library and Information Science C++ Network Programming, Volume 2 Computer Safety, Reliability, and Security Software Product Lines Systems, Software and Services Process Improvement Automated Deduction -- CADE-24 Industrial Water Management Methods of Programming Advanced Information Systems Engineering COTS-Based Software Systems Beautiful Code Software Language Engineering Reliable Software Technologies - Ada-Europe 2004 Managing Enterprise Content Software Engineering with Reusable Components Middleware for Communications Interactive Multimedia Learning Software Evolution and Maintenance Principles of Data Mining and Knowledge Discovery The ACE Programmer's Guide Software Management Programming On the Move to Meaningful Internet Systems 2005: CoopIS, DOA, and ODBASE Advances in Enterprise Information Systems II Transdisciplinary Engineering: Crossing Boundaries OOIS 2001 Requirements Engineering: Foundation for Software Quality Software Product-Family Engineering Pattern-Oriented Software Architecture, On Patterns and Pattern Languages Automated Deduction - A Basis for Applications Volume I Foundations - Calculi and Methods Volume II Systems and Implementation Techniques Volume III Applications Innovations in Knowledge Management Robotics Scientific and Technical Aerospace Reports Innovations in Intelligent Machines-5 Generative and Transformational Techniques in Software Engineering II Theory and Practice of Model Transformation

Systematic Reuse: Issues in Initiating and Improving a Reuse Program

2012-12-06

based on papers accepted for presentation at the 1996 workshop on systematic reuse issues in initiating and improving a reuse program liverpool uk this volume provides a comprehensive introduction to the effective management of software reuse it examines a number of central issues such as the critical success factors for reuse the amount of investment required and the expected payback period the type of training needed tools and the impact of reuse on organisation structure there is a strong emphasis on the industrial application of systematic reuse an area which is currently expanding at a rapid rate illustrated by the experiences of leading international companies such as ibm hitachi europe and at t overall this volume sets out comprehensive guidelines on the introduction and maintenance of a reuse program it will provide an invaluable reference book for software development practitioners systems analysts and architects and development managers

C++ Network Programming 2002

this is the first handbook to cover comprehensively both software engineering and knowledge engineering oco two important fields that have become interwoven in recent years over 60 international experts have contributed to the book each chapter has been written in such a way that a practitioner of software engineering and knowledge engineering can easily understand and obtain useful information each chapter covers one topic and can be read independently of other chapters providing both a general survey of the topic and an in depth exposition of the state of the art practitioners will find this handbook useful when looking for solutions to practical problems researchers can use it for quick access to the background current trends and most important references regarding a certain topic the handbook consists of two volumes volume one covers the basic principles and applications of software engineering and knowledge engineering volume two will cover the basic principles and applications of visual and multimedia software engineering knowledge engineering data mining for software knowledge and emerging topics in software engineering and knowledge engineering sample chapter s chapter 1 1 introduction 97k chapter 1 2 theoretical language research 97k chapter 1 3 experimental science 96k chapter 1 4 evolutionary versus revolutionary 108k chapter 1 5 concurrency and parallelisms 232k chapter 1 6 summary

123k contents computer language advances d e cooke et al software maintenance g canfora a cimitile requirements engineering a t berztiss software engineering standards review and perspectives y x wang a large scale neural network and its applications d graupe h kordylewski software configuration management in software and hypermedia engineering a survey l bendix et al the knowledge modeling paradigm in knowledge engineering e motta software engineering and knowledge engineering issues in bioinformatics j t l wang et al conceptual modeling in software engineering and knowledge engineering concepts techniques and trends o dieste et al rationale management in software engineering a h dutoit b paech exploring ontologies y kalfoglou and other papers readership graduate students researchers programmers managers and academics in software engineering and knowledge engineering

Handbook of Software Engineering and Knowledge Engineering 2001

this book constitutes the thoroughly refereed proceedings of the 8th international joint conference on software technologies icsoft 2013 held in reykjavik iceland in july 2013 the 19 revised full papers presented were carefully reviewed and selected from 121 paper submissions the papers focus on the following research topics and applications new software paradigm trends and mainstream software engineering and applications

Software Technologies 2014-09-30

automated system for the generation of document indexes to volume visualization

Encyclopedia of Library and Information Science 2000-01-03

do you need to develop flexible software that can be customized quickly do you need to add the power and efficiency of frameworks to your software the adaptive communication environment ace is an open source toolkit for building high performance networked applications and next generation middleware ace s power and flexibility arise from object oriented frameworks used to achieve the systematic reuse of networked application software ace frameworks handle common network programming tasks and can be customized using c language features to produce complete distributed applications c network programming volume 2 focuses on ace frameworks providing thorough coverage of the concepts patterns and usage rules that form their

structure this book is a practical guide to designing object oriented frameworks and shows developers how to apply frameworks to concurrent networked applications c networking volume 1 introduced ace and the wrapper facades which are basic network computing ingredients volume 2 explains how frameworks build on wrapper facades to provide higher level communication services written by two experts in the ace community this book contains an overview of ace frameworks design dimensions for networked services descriptions of the key capabilities of the most important ace frameworks numerous c code examples that demonstrate how to use ace frameworks c network programming volume 2 teaches how to use frameworks to write networked applications quickly reducing development effort and overhead it will be an invaluable asset to any c developer working on networked applications

C++ Network Programming, Volume 2 2002-10-29

computers and microprocessors are indispensable in modern technical systems their deployment spanning the domains automotive railway aerospace and transportation security energy supply telecommunication critical infrastructures and process industries they perform tasks that a few decades ago were very difficult if not impossible as they perform these tasks with increasing efficiency more and more tasks are shifted from hardware to software which means that the dependability of computer systems becomes crucial for the safety security and reliability of technical systems with the so called embedded systems becoming more and more intelligent networked and co operating with each other with humans and the environment computers have invaded all aspects of daily life new paradigms have arisen like ubiquitous computing systems of systems energy and resource awareness enormous complexity issues and the like requiring a more holistic systems view as well th so after 31 years of safecomp the emphasis of the 29 event is on critical bedded systems which are almost omnipresent their impact on our lives risks and challenges are often not well understood underestimated or exaggerated the primary issue is to cope with complexity new failure modes and resource management due to shrinking feature size multi core systems and management of multiple variants while maintaining dependability properties and robustness

Computer Safety, Reliability, and Security 2010-08-11

this book covers research into the most important practices in product line organization contributors offer experience based knowledge on the domain and application engineering the modeling and management

of variability and the design and use of tools to support the management of product line related knowledge

Software Product Lines 2007-02-07

this volume constitutes the refereed proceedings of the 27th european conference on systems software and services process improvement eurosipi conference held in düsseldorf germany in september 2020 the 50 full papers and 13 short papers presented were carefully reviewed and selected from 100 submissions they are organized in topical sections on visionary papers spi manifesto and improvement strategies spi and emerging software and systems engineering paradigms spi and standards and safety and security norms spi and team performance agile innovation spi and agile emerging software engineering paradigms digitalisation of industry infrastructure and e mobility good and bad practices in improvement functional safety and cybersecurity experiences with agile and lean standards and assessment models recent innovations virtual reality the conference was partially held virtually due to the covid 19 pandemic

Systems, Software and Services Process Improvement 2020-08-10

this book constitutes the proceedings of the 24th international conference on automated deduction cade 24 held in lake placid ny usa in june 2013 the 31 revised full papers presented together with 2 invited papers were carefully reviewed and selected from 71 initial submissions cade is the major forum for the presentation of research in all aspects of automated deduction ranging from theoretical and methodological issues to the presentation of new theorem provers solvers and systems

Automated Deduction -- CADE-24 2013-06-04

this cd rom shows how to systematically incorporate the principles of water conservation recycling and reuse into the design of new plants retrofits of existing systems and technology development technology summaries and case studies that support this systematic approach to water reuse as well as recommendations for further research are included included in the price of this cd rom is an additional chapter available in december 2002 detailing water reuse opportunities by industry the chapter will

address the general uses of water in industry their associated energy costs and energy management as related to water use and water use reduction

Industrial Water Management 2010-08-26

the systematic development of software systems is a central task of computing science a software system is the result of putting together knowledge about the application the requirements and the structures of computing science under the heading cip computer aided intuition guided programming a group of researchers led by prof f l bauer and prof k samelson started work in 1975 in the direction of formal program specification transformational programming and tool support for program development the collection of papers in this volume presents examples of a formal approach to programming language concepts and program development based on algebraic specifications and program transformations examples are also presented of evolutions and modifications of the original ideas of the cip project the topics range from descriptions of the program development process to derivations of algorithms from specifications the volume is dedicated to prof f l bauer

Methods of Programming 1991-10-23

this book constitutes the proceedings of 26th international conference on advanced information systems engineering caise 2014 held in thessaloniki greece in june 2014 the 41 papers and 3 keynotes presented were carefully reviewed and selected from 226 submissions the accepted papers were presented in 13 sessions clouds and services requirements product lines requirements elicitation processes risk and security process models data mining and streaming process mining models mining event logs databases software engineering

Advanced Information Systems Engineering 2014-06-05

this book constitutes the refereed proceedings of the 4th international conference on cots based software systems iccbss 2005 held in bilbao spain in february 2005 the 28 revised full papers presented together with summaries of panels workshops tutorials and posters were carefully reviewed and selected from numerous submissions the papers are organized in topical sections on cots at business integration

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and interoperability evaluation and requirements safety and dependability architecture and design cots management and open source software

COTS-Based Software Systems 2005-01-31

how do the experts solve difficult problems in software development in this unique and insightful book leading computer scientists offer case studies that reveal how they found unusual carefully designed solutions to high profile projects you will be able to look over the shoulder of major coding and design experts to see problems through their eyes this is not simply another design patterns book or another software engineering treatise on the right and wrong way to do things the authors think aloud as they work through their project s architecture the tradeoffs made in its construction and when it was important to break rules this book contains 33 chapters contributed by brian kernighan karlfogel jon bentley tim bray elliotte rusty harold michael feathers alberto savoia charles petzold douglas crockford henry s warren jr ashish gulhati lincoln stein jim kent jack dongarra and piotrluszczek adam kolawa greg kroah hartman diomidis spinellis andrewkuchling travis e oliphant ronald mak rogerio atem de carvalho andrafael monnerat bryan cantrill jeff dean and sanjay ghemawat simonpeyton jones kent dybvig william otte and douglas c schmidt andrewpatzer andreas zeller yukihiro matsumoto arun mehta tv raman laura wingerd and christopher seiwald and brian hayes beautiful code is an opportunity for master coders to tell their story all author royalties will be donated to amnesty international

Beautiful Code 2007-06-26

this book constitutes the thoroughly refereed post conference proceedings of the second international conference on software language engineering sle 2009 held in denver co usa in october 2009 the 15 revised full papers and 6 revised short paper presented together with 2 tool demonstration papers were carefully reviewed and selected from 75 initial submissions the papers are organized in topical sections on language and model evolution variability and product lines parsing compilation and demo modularity in languages and metamodeling and demo

Software Language Engineering 2010-03-25

the ninth international conference on reliable software technologies ada europe 2004 took place in palma spain june 14 18 2004 it was sponsored by ada europe the european federation of national ada societies and ada spain in cooperation with acm sigada it was organized by members of the university of the balearic islands uib as in past years the conference comprised a three day technical program during which the papers contained in these proceedings were presented along with vendor presentations the technical program was bracketed by two tutorial days when the attendees had the opportunity to catch up on a variety of topics related to the eld at both introductory and advanced levels furthermore the conference was accompanied by an exhibition where vendors presented their products for supporting reliable software development invited speakers theconferencepresentedfourdistinguishedspeakers whodeliveredstate of t art information on topics of great importance both for now and for the future of software engineering s tucker taft softcheck inc usa fixing software before it breaks using static analysis to help solve the so ware quality quagmire martin gogolla university of bremen germany bene ts and problems of formal methods antoni oliv e polytechnical university of catalonia spain on the role of conceptual schemas in information systems development stephen vinoski iona technologies in waltham usa can middleware be reliable wewouldliketoexpressoursinceregratitudetothosedistinguishedspeakers well known to the community for sharing their insights with the conference participants submitted papers alargenumberofpapersweresubmitted fromasmanyas15di erentcountries

Reliable Software Technologies - Ada-Europe 2004 2004-04-22

provides guidelines and concepts to follow for planning developing and implementing a successful content management strategy

Managing Enterprise Content 2003

the book provides a clear understanding of what software reuse is where the problems are what benefits to expect the activities and its different forms the reader is also given an overview of what software components are different kinds of components and compositions a taxonomy thereof and examples of

successful component reuse an introduction to software engineering and software process models is also provided

Software Engineering with Reusable Components 2013-04-17

a state of the art guide to middleware technologies and their pivotal role in communications networks middleware is about integration and interoperability of applications and services running on heterogeneous computing and communications devices the services it provides including identification authentication authorization soft switching certification and security are used in a vast range of global appliances and systems from smart cards and wireless devices to mobile services and e commerce qusay h mahmoud has created an invaluable reference tool that explores the origins and current uses of middleware highlighting the importance of such technologies as corba j2ee and jms and has thus compiled the roadmap to future research in this area middleware for communications discusses the emerging fields of peer to peer p2p and grid middleware detailing middleware platforms such as jxta and the globus middleware toolkit shows how middleware will play a significant role in mobile computing presents a platform supporting mobile applications plasma a middleware platform that consists of components for location event and profile handling of location based services introduces middleware security focusing on the appropriate aspects of corba j2ee and net and demonstrates how to realize complex security capabilities such as role based access control rbac and mandatory access control mac discusses how quality of service qos component middleware can be combined with model driven architecture mda technologies to rapidly develop generate assemble and deploy flexible communications applications this incomparable overview of middleware for communications is suitable for graduate students and researchers in communications and computing departments it is also an authoritative guide for engineers and developers working on distributed systems mobile computing and networked appliances

Middleware for Communications 2005-06-10

this text looks at the development and reusability of multimedia content in web based learning systems the author discusses the development of a component based framework that enables developers to employ reusable software components enhanced with metadata the text contains complete instructional visualizations in a rich learning context two activities for making stand alone visualizations group

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aware are addressed no other work has addressed the issue of transparent collaboration based on instructional visualizations enhanced with metadata in such a way

Interactive Multimedia Learning 2013-12-11

provides students and engineers with the fundamental developments and common practices of software evolution and maintenance software evolution and maintenance a practitioner s approach introduces readers to a set of well rounded educational materials covering the fundamental developments in software evolution and common maintenance practices in the industry each chapter gives a clear understanding of a particular topic in software evolution and discusses the main ideas with detailed examples the authors first explain the basic concepts and then drill deeper into the important aspects of software evolution while designed as a text in an undergraduate course in software evolution and maintenance the book is also a great resource for software engineers information technology professionals and graduate students in software engineering based on the IEEE SWEBOK software engineering body of knowledge explains two maintenance standards IEEE EIA 1219 and ISO/IEC 14764 discusses several commercial reverse and domain engineering toolkits slides for instructors are available online software evolution and maintenance a practitioner s approach equips readers with a solid understanding of the laws of software engineering evolution and maintenance models reengineering techniques legacy information systems impact analysis refactoring program comprehension and reuse

Software Evolution and Maintenance 2014-10-07

this book constitutes the refereed proceedings of the first European symposium on principles of data mining and knowledge discovery PKDD 97 held in Trondheim Norway in June 1997 the volume presents a total of 38 revised full papers together with abstracts of one invited talk and four tutorials among the topics covered are data and knowledge representation statistical and probabilistic methods logic based approaches man machine interaction aspects AI contributions high performance computing support machine learning automated scientific discovery quality assessment and applications

Principles of Data Mining and Knowledge Discovery 1997-06-13

the adaptive communication environment ace is an open source software toolkit created to solve network programming challenges written in c with the help of 30 core developers and 1 700 contributors this portable middleware has evolved to encapsulate and augment a wide range of native os capabilities essential to support performance driven software systems the ace programmer s guide is a practical hands on guide to ace for c programmers building networked applications and next generation middleware the book first introduces ace to beginners it then explains how you can tap design patterns frameworks and ace to produce effective easily maintained software systems with less time and effort the book features discussions of programming aids interprocess communication ipc issues process and thread management shared memory the ace service configurator framework timer management classes the ace naming service and more

The ACE Programmer's Guide 2010-05-15

this seventh edition of donald reifer s popular bestselling tutorial summarizes what software project managers need to know to be successful on the job the text provides pointers and approaches to deal with the issues challenges and experiences that shape their thoughts and performance to accomplish its goals the volume explores recent advances in dissimilar fields such as management theory acquisition management globalization knowledge management licensing motivation theory process improvement organization dynamics subcontract management and technology transfer software management provides software managers at all levels of the organization with the information they need to know to develop their software engineering management strategies for now and the future the book provides insight into management tools and techniques that work in practice it also provides sufficient instructional materials to serve as a text for a course in software management this new edition achieves a balance between theory and practical experience reifer systematically addresses the skills knowledge and abilities that software managers at any level of experience need to have to practice their profession effectively this book contains original articles by leaders in the software management field written specifically for this tutorial as well as a collection of applicable reprints about forty percent of the material in this edition has been produced specifically for the tutorial contents introduction life cycle models process improvement project management planning fundamentals software estimating organizing

for success staffing essentials direction advice visibility and control software risk management metrics and measurement acquisition management emerging management topics the challenges faced by software project managers are the gap between what the customers can envision and the reality on the ground and how to deal with the risks associated with this gap in delivering a product that meets requirements on time and schedule at the target costs this tutorial hits the mark by providing project managers practitioners and educators with source materials on how project managers can effectively deal with this risk dr kenneth e nidiffer systems software consortium inc the volume has evolved into a solid set of foundation works for anyone trying to practice software management in a world that is increasingly dependent on software release quality timeliness and productivity walker royce vice president ibm software services rational

Software Management 2006-08-30

an introduction to programming by the inventor of c preparation for programming in the real world the book assumes that you aim eventually to write non trivial programs whether for work in software development or in some other technical field focus on fundamental concepts and techniques the book explains fundamental concepts and techniques in greater depth than traditional introductions this approach will give you a solid foundation for writing useful correct maintainable and efficient code programming with today s c c 11 and c 14 the book is an introduction to programming in general including object oriented programming and generic programming it is also a solid introduction to the c programming language one of the most widely used languages for real world software the book presents modern c programming techniques from the start introducing the c standard library and c 11 and c 14 features to simplify programming tasks for beginners and anyone who wants to learn something new the book is primarily designed for people who have never programmed before and it has been tested with many thousands of first year university students it has also been extensively used for self study also practitioners and advanced students have gained new insight and guidance by seeing how a master approaches the elements of his art provides a broad view the first half of the book covers a wide range of essential concepts design and programming techniques language features and libraries those will enable you to write programs involving input output computation and simple graphics the second half explores more specialized topics such as text processing testing and the c programming language and provides abundant reference material source code and support supplements are available from the author s

website

Programming 2014-06-02

this two volume set lncs 3760 3761 constitutes the refereed proceedings of the three confederated conferences coopis 2005 doa 2005 and odbase 2005 held as otm 2005 in agia napa cyprus in october november 2005 the 89 revised full and 7 short papers presented together with 3 keynote speeches were carefully reviewed and selected from a total of 360 submissions corresponding with the three otm 2005 main conferences coopis doa and odbase the papers are organized in topical sections on workflow workflow and business processes mining and filtering petri nets and processs management information access and integrity heterogeneity semantics querying and content delivery services agents security integrity and consistency chain and collaboration management services and service oriented architectures multicast and fault tolerance communication services techniques for application hosting mobility security and data persistence component middleware java environments peer to peer computing architectures aspect oriented middleware information integration and modeling query processing ontology construction metadata information retrieval and classification system verification and evaluation and active rules and services

On the Move to Meaningful Internet Systems 2005: CoopIS, DOA, and ODBASE 2005-10-11

for many years now enterprise information systems have been critical in helping businesses successfully navigate the global market the development that started with design and implementation of integrated systems has evolved to incorporate a multitude of perspectives and ideas the enterprise information systems functionality extends from principally an erp enterprise resource planning system to a portfolio of standard systems including crm customer relationship management systems and scm supply chain management systems advances in enterprise information systems ii is divided into seven thematic sections each exploring a distinct topic in concepts in enterprise information systems the authors present new concepts and ideas for the field cases in enterprise information systems introduces studies of enterprise information systems in an organizational context business process management is one of the

major themes within enterprise information systems and designing enterprise information systems discusses new approaches to the design of processes and system and also deals with how design can be taken as a specific perspective enterprise information systems in various domains features generic studies that contribute to advancing the practical knowledge of the field as well as towards global issues of enterprise information systems finally in emerging topics in enterprise information systems new technologies and ideas are explored cloud computing in particular seems to be setting the agenda for future research in enterprise information systems the book will be invaluable to academics and professionals interested in recent developments in the field of enterprise information systems

Advances in Enterprise Information Systems II 2012-06-07

the concurrent engineering ce approach was developed in the 1980s based on the concept that different phases of a product life cycle should be conducted concurrently and initiated as early as possible within the product creation process pcp ce concepts have matured and become the foundation of many new ideas methodologies initiatives approaches and tools this book contains the proceedings from the 23rd ispe inc international conference on transdisciplinary formerly concurrent engineering held in curitiba parana brazil in october 2016 the conference entitled transdisciplinary engineering crossing boundaries provides an important forum for international scientific exchange on concurrent engineering and collaborative enterprises and attracts the participation of researchers industry experts and students as well as government representatives the 108 peer reviewed papers and keynote speech included here range from theoretical and conceptual to strongly pragmatic works which are organized into 17 sections including concurrent engineering and knowledge exchange engineering for sustainability multidisciplinary project management collaborative design and engineering optimization of engineering operations and data analytics and multidisciplinary design optimization among others the book gives an overview of the latest research advancements and applications in the field and will be of interest to researchers design practitioners and educators

Transdisciplinary Engineering: Crossing Boundaries 2016-10-13

welcome to 00ls 01 and calgary this is the 7th international conference on object oriented information systems ools that focus on object oriented and based frameworks for information systems in the last few
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years we've seen significant new development in this field from one off design technologies to reusable frameworks and from web applications to bioinformatic systems we perceive that information processing is one of the most important activities of human beings object orientation and frameworks have been the main stream technologies for design and implementation of large scale and complex information systems recent research advances and industrial innovations in information systems modeling and internet applications have explored the new trends in shifting information system vendors from component and system developers to services providers users of information systems are increasingly demanding higher performance mobility and personalization in order to realize the dream to access and obtain necessary information anywhere and anytime the new development requires the investigation of new architectures frameworks processes and inter connectivity of information systems at society organization team and personal levels the OOIS 2001 proceedings has put together a program of 53 papers from leading researchers and practitioners in the field of object technology and information systems

OOIS 2001 2012-12-06

this book constitutes the proceedings of the 26th international working conference on requirements engineering foundation for software quality refsq 2020 which was due to be held in pisa italy in march 2020 due to the covid 19 pandemic the conference was held virtually in june 2020 the 14 full papers and 7 short papers in this volume were carefully reviewed and selected from 84 submissions the papers are organized in the following topical sections requirements specification requirements documentation privacy and legal requirements stakeholders feedback and training agile methods and requirements comprehension requirements modelling requirements visualization

Requirements Engineering: Foundation for Software Quality 2020-03-18

this book contains the proceedings of the 5th international workshop on product family engineering pfe 5 this workshop was held in siena italy november 4 6 2003 this workshop was the fifth in the series with the same subject software product family engineering these workshops have been held initially irregularly about every 18 months since 1996 since 1999 the workshop has been held every second year in the fall the proceedings of the second third and fourth workshops were published as springer lncs volumes 1429 1951 and 2290 the workshops were organized within co operation projects of european

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industry the first two were organized by ares esprit iv 20 477 1995 1999 this project had 3 industrial and 3 academic partners and studied software architectures for product families some of the partners continued in the itea project if99005 esaps 1999 2001 itea is the software development programme 2023 within the european eureka initiative itea projects last for 2 years and esaps was succeeded by café itea if00004 for 2001 2003 and families itea if02009 this fifth workshop was initially prepared within café and the preparation continued in families as usual henk obbink was the workshop chair and linda northrop and sergio bandinelli were the co chairs

Software Product-Family Engineering 2004-05-24

software patterns have revolutionized the way developers think about how software is designed built and documented and this unique book offers an in depth look of what patterns are what they are not and how to use them successfully the only book to attempt to develop a comprehensive language that integrates patterns from key literature it also serves as a reference manual for all pattern oriented software architecture posa patterns addresses the question of what a pattern language is and compares various pattern paradigms developers and programmers operating in an object oriented environment will find this book to be an invaluable resource

Pattern-Oriented Software Architecture, On Patterns and Pattern Languages 2007-04-30

we are invited to deal with mathematical activity in a systematic way one does expect and look for pleasant surprises in this requirement of a novel combination of psychology logic mathematics and technology hao wang 1970 quoted from wang 1970 the field of mathematics has been a key application area for automated theorem proving from the start in fact the very first automatically found the orem was that the sum of two even numbers is even davis 1983 the field of automated deduction has witnessed considerable progress and in the last decade automated deduction methods have made their way into many areas of research and product development in computer science for instance deduction systems are increasingly used in software and hardware verification to ensure the correctness of computer hardware and computer programs with respect to a given specification logic programming while still falling

somewhat short of its expectations is now widely used deductive databases are well developed and logic based description and analysis of hard and software is commonplace today

Automated Deduction - A Basis for Applications Volume I Foundations - Calculus and Methods Volume II Systems and Implementation Techniques Volume III Applications 2013-03-09

this book discusses emerging trends in the field of managing knowledge work due to technological innovations the book is organized in 3 sections the first section entitled managing knowledge projects and networks discusses knowledge processes and their use reuse or generation in the context of an organization the second section entitled managing knowledge using social media focuses on factors influencing adoption and usage the role of social media in managing knowledge and factors that influence employees acceptance and participation the third section brings into discussion new approaches and technologies for acquiring knowledge the book will be useful to both academics engaged in research in knowledge management and practitioners who are considering or implementing strategies for managing one of their most important resources

Innovations in Knowledge Management 2015-08-07

this book constitutes the refereed proceedings of the joint conference on robotics lars sbr robocontrol 2014 held in são carlos brazil in october 2014 the 8 revised full papers presented were carefully reviewed and selected from 76 submissions the selected papers present a complete and solid reference of the state of the art of intelligent robotics and automation research covering the following areas autonomous mobile robots tele operated and telepresence robots human robot interaction trajectory control for mobile robots autonomous vehicles service oriented robotic systems semantic mapping environment mapping visual odometry applications of rgb d sensors humanoid and biped robots robocup soccer robots robot control path planning multiple vehicles and teams of robots

Robotics 2015-11-30

this research monograph presents selected areas of applications in the field of control systems engineering using computational intelligence methodologies a number of applications and case studies are introduced these methodologies are increasingly used in many applications of our daily lives approaches include fuzzy neural multi model for decentralized identification model predictive control based on time dependent recurrent neural network development of cognitive systems developments in the field of intelligent multiple models based adaptive switching control designing military training simulators using modelling simulation and analysis for operational analyses and training methods for modelling of systems based on the application of gaussian processes computational intelligence techniques for process control and image segmentation technique based on modified particle swarm optimized fuzzy entropy

Scientific and Technical Aerospace Reports 1990

the second instance of the international summer school on generative and transformational techniques in software engineering gttse 2007 was held in braga portugal during july 27 2007 this volume contains an augmented selection of the material presented at the school including full tutorials short tutorials and contributions to the participants workshop the gttse summer school series brings together phd students lecturers technology presenters as well as other researchers and practitioners who are interested in the generation and the transformation of programs data models metamodels documentation and entire software systems this concerns many areas of software engineering software reverse and re engineering model driven engineering automated software engineering generic language technology to name a few these areas differ with regard to the specific sorts of metamodels or grammars schemas formats etc that underlie the involved artifacts and with regard to the specific techniques that are employed for the generation and the transformation of the artifacts the first instance of the school was held in 2005 and its proceedings appeared as volume 4143 in the lncs series

Innovations in Intelligent Machines-5 2014-05-22

this book constitutes the refereed proceedings of the 11th international conference on model

transformation icmt 2018 held as part of staf 2018 in toulouse france in june 2018 the 9 full papers were carefully reviewed and selected from 24 submissions this book also presents 1 invited paper the papers include research application and tool demonstration papers presented in the context of four sessions on verification of model transformations model transformation tools transformation reuse and graph transformations

Generative and Transformational Techniques in Software Engineering II 2008-10-08

Theory and Practice of Model Transformation 2018-06-18

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