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Dragonlance Legends

2011

an omnibus edition containing the three novels in the legends series is accompanied by extensive notes by the authors as well as commentary from the original members of the dragonlance setting conceptual team

The Annotated Legends

2005-08-24

adapts the first volume of the best selling trilogy two years have passed since the war of the lance a relative peace has settled on the world yet all is not well in the land of krynn an ambitious mage and the beautiful cleric who hopes to save his soul depart on a desperate journey through time that threatens to undo history and bestow godhood to one who craves power over everything else this is the story of the majere twins raistlin and caramon a story that may serve to destroy all

Dragonlance Legends: Time of the Twins

2016-08-10

about the author margaret weis is the author of numerous dragonlance novels many of them co written with tracy hickman or don perrin including the recent new york times best seller dragons of a vanished moon she is also the author of the soulforge and the star of the guardian novels tracy hickman in addition to his work on several dragonlance novels has co authored with margaret weis the darksword series and the death gate cycle he is the designer of the game setting starshield and is the author of the futuristic novel the immortals

Time of the Twins

1986

one twin plots in a dark tower mastering the arcane forces of magic and learning the secrets that will allow him to enter the portal and challenge the gods themselves the other twin hides from personal demons at the bottom of a bottle not yet having found the courage and wisdom to become whole their legend will change both the history of krynn and its future the legends of other heroes stand waiting to be written personal journeys great quests and heroic sacrifices all lie ahead sometimes it is not the world that needs to be saved but a soul the river of time not only provides the chance to find the forgotten history of krynn but a chance to visit the world as it might have been discover an ansalon untouched by cataclysm where the godpriest reigns supreme visit a magocracy a land in which the orders of high sorcery rule through the power of magic roam the dragonlands crushed under the terrible might of the dark queen and her dragon highlords legends of the twins is a resource for games set in the world of dragonlance inside one will find information for players including variant rules for character traits new feats prestige classes new spells and magic items allow characters to journey across the river to time dungeon masters will discover an amazing wealth of campaign possibilities including travel into ansalon s distant past or many different alternate versions of the world available to introduce into a current campaign or as a launching point of one that is entirely new all information within this volume is fully compatible with the revised edition of the d20 system game book jacket

Legends of the Twins

2005-08

raistlin the enigmatic but evil magic user gathers his powers to destroy the

queen of darkness but his twin brother caramon together with tasslehoff the kender braves overwhelming odds in a distant time dimension to stop him reprint

War of the Twins

2001-02

despite his considerable physical decline caramon undertakes a quest to save raistlin from evil can caramon even hope to save his twin brother at the same time the beautiful cleric crysania has undergone a mission to redeem raistin will she meet success or be drawn into evil as well can a reunion of the companions be far behind

Time of the Twins

2008

let the games begin these thirteen original stories by veterans of the fantasy realms take role playing games and universes to a whole new level from a teenager who finds a better future in virtual reality to a private investigator hired to find a dying man's grandson in the midst of a virtual reality theme park from a person gifted with the power to pull things out of books into the real world to a psychologist using fantasy role playing to heal his patients from a gaming convention where the real winners may not be who they seem to be to a multi layered role playing game that leads participants from reality to reality and games within games these imaginative and fascinating new tales will captivate both lovers of original fantasy and anyone who has ever fallen under the spell of role playing games

Gamer Fantastic

2009-07-07

a confrontation with the queen of darkness is finally within raistlin s reach and caramon will do anything to stop it in this conclusion to the beloved legends trilogy defying the fate that claimed his evil predecessor raistlin opens the portal to the abyss and passes through with crysania at his side he engages the queen of darkness in a battle for the ultimate prize a seat among the gods at the same time caramon and tasslehoff are transported to the future they come to understand the consequences of raistlin s quest and caramon at last realizes the painful sacrifice he must make to prevent his brother s success old friends and strange allies come together to aid him but caramon must take the last greatest step alone the first step into the abyss

Test of the Twins

2011-05-24

new york times bestselling author classic short stories that expand the epic legend of drizzt perfect for new and long time collectors for years the legend of drizzt has included short stories published in the forgotten realms dungeons dragons anthologies and dragon magazine collected here for the first time are all the classic stories and one all new tale by fantasy legend r a salvatore including the first notch dark mirror the third level guenhwyvar that curious sword wickless in the nether the dowery comrades at odds if ever they happened upon my lair bones and stones iruladoon to legend he goes from the startling origin of drizzt s panther companion to the tale of jarlaxle and entreri s first encounter with the dragon sisters the tales in the collected stories enrich this epic and beloved series

The Collected Stories: The Legend of Drizzt

2011-09-13

in the realms of dragonlance the tale of one knight is legendary the dark goddess takhisis has unleashed evil on the world of krynn and only the knights of solamnia stand in her way from amongst their ranks comes huma a man destined to be the greatest hero of this world this is his story at last learn of huma s mysterious origins and his oath to the measure then witness huma and the minotaur kaz fight to eradicate treachery among the fabled knights of solamnia and the threat posed by queen of darkness even with the power of the legendary silver dragon at their side huma and kaz face overwhelming odds

The Legend of Huma

2012-04-17

now one hundred years in the future the majere twins and their companions set out to challenge takhisis the goddess of evil one hundred years have passed since the fiery cataclysm that changed the face of krynn forever for one hundred years the people of krynn have struggled to survive but for some those one hundred years have passed in the blink of an eye catapulted forward in time by raistlin s powerful magic caramon and crysania find themselves aiding the mage s unholy quest to master the queen of darkness to his dismay raistlin discovers along the way that the annals of time are not so easily bent to his will and neither are the longings of his heart

War of the Twins

2011-05-24

encyclopedia of fantasy and horror fiction provides comprehensive coverage

2021philips.mombaby.com.tw

of the major authors and works in these popular genres each entry includes a brief discussion of the author s life and work and includes a full bibliography each entry on

Encyclopedia of Fantasy and Horror Fiction

2014-05-14

thrice upon a time three worlds were in peril new york times bestselling author tracy hickman and dragonlance cocreator laura hickman present the continuing story of their monumental enthralling epic fantasy thrice upon a time three champions will find one destiny in the course of more than two decades galen arvad s tiny band of outlaw mystics has grown into a nation of secret clans despite fierce persecution by the pir theocracy and the dragons that have enslaved humanity on another world the faery dwynwyn saved her people by raising an army of the dead but now none of the corpses can rest and the sheer number of their tormented legions threatens the faery kingdoms while on the third world the tyrannical king mimic s domination is threatened by a warrior maiden whose thirst for conquest exceeds his own yet through the magic of the dreams that link their worlds a new wind blows beckoning each of them into unknown lands with the promise of salvation sanctuary and power for galen s war weary son caelith the slender hope takes the form of a stranger s vow to lead him and his people to the sanctuary of a lost empire the legendary ancestral home of the mystics dwynwyn seeks salvation of her people through a small fellowship of fae who must journey to a distant land of unquenchable horror where their truth can bring peace to the living and the dead as for the wizard goblin thux newly and unwillingly appointed technomancer to king mimic his journey to the ogre citadel may bring him to the height of power and danger if his own allies do not kill him first now three bands of heroes embark on odysseys beset by outer tragedy and inner betrayal for each to survive all must succeed for all three worlds face the same cunning evil

The Publishers Weekly

1995

new york times bestselling series the war of the lance has ended and the darkness has passed or has it sequestered in the blackness of the dreaded tower of high sorcery in palanthas and surrounded by nameless creatures of evil archmage raistlin majere weaves a plan to conquer the darkness to bring it under his control two people alone can stop him one is crysania a beautiful and devoted cleric of paladine who tries to use her faith to lead raistlin from the darkness she is blind to his shadowed designs and he draws her slowly into his neatly woven trap the other is raistlin s twin caramon made aware of his brother s plan a distraught caramon travels back in time to the doomed city of istar in the days before the cataclysm there together with the ever present kender tasslehoff caramon will make his stand to save raistlin s soul or so he believes

Mystic Quest

2008-12-14

role playing game historian ben riggs unveils the secret history of tsr the company that unleashed imaginations with dungeons dragons was driven into ruin by disastrous management decisions and then saved by their bitterest rival ben riggs manages to walk the fine line between historical accuracy and fun about as well as anyone and slaying the dragon is equal parts historical accuracy and entertainment it was an essential read for me while directing and producing the official d d documentary but i d recommend it to anyone regardless of the subject material it s a wild and fun ride through the turbulent history of one the most influential brands in our lifetime joe manganiello co created by wargame enthusiasts gary gygax and dave arneson the original dungeons dragons role playing game released by

tsr tactical studies rules in 1974 created a radical new medium the role playing game for the next two decades tsr rocketed to success producing multiple editions of d d numerous settings for the game magazines video games new york times bestselling novels by margaret weis tracy hickman and r a salvatore and even a tv show but by 1997 a series of ruinous choices and failed projects brought tsr to the edge of doom only to be saved by their fiercest competitor wizards of the coast the company behind the collectible card game magic the gathering unearthed from ben riggs s own adventurous campaign of in depth research interviews with major players and acquisitions of secret documents slaying the dragon reveals the true story of the rise and fall of tsr go behind the scenes of their lake geneva headquarters where innovative artists and writers redefined the sword and sorcery genre managers and executives sabotaged their own success by alienating their top talent ignoring their customer fanbase accruing a mountain of debt and agreeing to deals which by the end made them into a publishing company unable to publish so much as a postcard as epic and fantastic as the adventures tsr published slaying the dragon is the legendary tale of the rise and fall of the company that created the role playing game world

Time of the Twins

2011-05-24

eighty years have passed since the mystics founded calsandria and now their nation is mired in politics and bloodlines a woman with no magic theona conlan leads the desperate search for the missing prince of house arvad in the faery realm dwynwyn learns that slave creatures are mastering a magic that threatens the fragile peace between the faeries and their enemies and while the goblin lunid builds a device to reach across worlds her masters plot to use it for their own dark ends but unknown to them all the gates between realities are about to burst open and plunge humans faeries and goblins into a war that can be won only with an undiscovered magic one that will unite or

destroy three worlds

Slaying the Dragon

2022-07-19

now available for the first time ever in a beautiful premium format this beautiful leather bound edition of the dragonlance chronicles saga brings a new level of sophistication to the three titles collected inside dragons of autumn twilight dragons of winter night and dragons of spring dawning

Mystic Empire

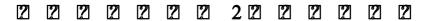
2009-05-30



Dragonlance Chronicles

2006

sentinel marshal sabira d deneith has spent the last eight years trying to drown the memories of the mission that cost her partner his life and gave her the nickname the shard axe until she s recalled from the city of stormreach to carry out a mission on house deneith s behalf protect and defend the heir of the dwarven city of frostmantle during his murder trial the same heir she and her partner guarded eight years ago in the same city from the same style of murders is the dreaded nightshard still alive and taunting her or is there another serial killer loose in the mror holds



2009-08

an anthology of the first three diablo novels includes legacy of blood the black road and the kingdom of shadow and is complemented by the original ebook title demonsbane in which a warrior the sole survivor of a massacre is driven to avenge his fallen comrades original 35 000 first printing

The Shard Axe

2011-09-06

the third chapter in the brotherhood of the griffon saga is a whirlwind tale set in a barbaric land of oracles nature spirits and talking animals and fezim and his legendary mercenary company have restored their tarnished reputation and attracted new recruits for their depleted ranks but they still have one big problem too many griffon mounts were killed in the battles in thay chessenta if the brotherhood of the griffon is to be more than a name new mounts must be found as it happens the masked witches in rashemen have griffons available to a worthy few who can slay the undead that are committing atrocities throughout the land and volunteers his band as do other groups who are in the market for the fighting beasts but things are not as they seem for epic battles between rival sellswords berserkers nature sprits talking animals and aerial skyships abound

Diablo Archive

2008-07-08

the first in a series set in d d s forgotten realms about twin tiefling sisters an alluring yet unsettling half demonic race of outcasts rejected at birth and raised in a village of tiefling misfits farideh expects a life without friends love

or control over her destiny then she makes a pact with a devil named lorcan and everything changes lorcan promises all she ever dreamed of and asks for nothing in return her twin sister havilar urges farideh to resist the devil s sway but farideh s not so sure lorcan may be dangerous but the power he offers is exhilarating in the ruins of neverwinter farideh s doubts get tangled up in a devilish snare six layers deep a succubus playing human pawns against an otherworldly foe sees the twins as obstacles in her path and lorcan s monstrous sisters have their eyes on the city and on farideh there s no time to question her pact with lorcan it will take every ounce of farideh s newfound powers to get out of neverwinter alive brimstone angels is the first book in the brimstone angels series titles in erin evans brimstone angels series brimstone angels brimstone angels lesser evils the adversary fire in the blood ashes of the tyrant the devil you know

The Masked Witches

2012-02-07

third in the classic preludes series first launched over a decade ago the preludes series has continued to prove popular with dragonlance fans this re release of brothers majere showcases a new look for the forthcoming recovers of the remainder of the series the title features cover art from lead dragonlance artist matt stawicki and includes a short introduction by new york times best selling author margaret weis before the war of the lance darkness and unrest are growing people disappear in the night and there are rumors of foul forces at work to this land caught in the grips of a nameless terror come raistlin and caramon majere two brothers one a wizard one a warrior who are trying to eke out a living on the backroads of ansalon desperate for money they agree to take on a job in the backwater village of mereklar but they soon discover they may be in over their heads a beautiful noblewoman a savage beast the queen of darkness and a spellbound kender will decide the fates of the brothers majere

Brimstone Angels

2011-11-01

cloaked in mist and layered in magic the denizens of moonshae isles move in secret circles as capricious rulers vie for power high lady ordalf wanted her niece the princess known as the rose of sarifal dead instead the young regent was secreted away by the high lady s opponents for years the eladrin queen of gwynneth isle has searched for evidence of her niece s death and word has finally come in the form of a castaway s tale the princess lives on the island of moray a mad beauty who leads a nation of lycanthropes as long as her niece is alive lady ordalf cannot rest secure in her claim to the throne enlisting a band of adventurers to seek out the princess is the first step toward stemming the rose of sarifal and her tide of wolves will those heroes see the same threat the queen sees in the beautiful young maiden

Brothers Majere

2012-06-05

learn how to get consistent results with pop culture magick turn the pop culture you love into a source of spiritual power that changes your life do you feel like you can t relate to the available books on magic because you re told you have to work with ancient cultures and deities in pop culture magick i show you how to take the core techniques and practices of magic and apply them to the pop culture you love so you can practice magic and get consistent results that change your life in this book you will learn how to apply pop culture to magic and get results how to create relationships with pop culture spirits how to create practical magic techniques from pop culture why pop culture magic is real magic that can change your life in pop culture magick you will learn how to apply practical magic to the pop culture you love and use it to get results

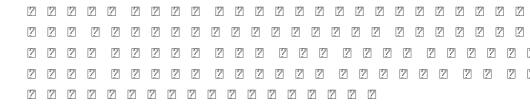
Publishers Weekly

1987

battle the forces of darkness in the forgotten realms two angels given mortal flesh are sent to guard two star crossed lovers born scions of rival merchant houses at first it looks as though love will conquer all and the rift will finally be mended but there are those who hate the word peace with a passion so much that it poisons everything they touch corrupting house to turn against house mother to turn against child and angel to turn against angel dawnbringer is the perfect meld between classic and contemporary fantasy with shades of romeo and juliet told from the perspective of guardian angels in a world where sorcery and monsters are commonplace

The Rose of Sarifal

2012-05-01



Pop Culture Magick

2018-09-29

destina rosethorn as her name implies believes herself to be a favored child of destiny but when her father dies in the war of the lance she watches her carefully constructed world come crashing down she loses not only her beloved father but also the legacy he has left her the family lands and castle to save her father she hatches a bold plan to go back in time and prevent his

death first she has to secure the device of time journeying last known to be in the possession of the spirited kender tasslehoff burrfoot but to change time she ll need another magical artifact the most powerful and dangerous artifact ever created destina s quest takes her from the dwarven kingdom of thorbardin to the town of solace and beyond setting in motion a chain of disastrous events that threaten to divert the course of the river of time alter the past and forever change the future

<u>Dawnbringer</u>

2011-05-03

an exciting new novel set in the fantasy world of new york times bestselling author richard a knaak s dragonrealm series new york times bestselling author richard a knaak s unforgettable legends of the dragonrealm series continues with this spellbinding tale of a powerful sorcerer trapped in a purgatory of his own making survivor of a once mighty race of sorcerers the spellcaster known to those of the dragonrealm simply as shade struggles to find an end to the curse he brought upon himself millennia ago in his hope to escape death and worse instead of immortality he was condemned to an endless series of lives alternating between darkness and light with death only resurrecting him over and over his blurred features and unstable but terrible powers a threat to friend and foe alike the hooded sorcerer must defy not only those who would manipulate him but also his very self worse he must do so always aware that even the land itself may have sinister designs upon him

Cassette Books

1978

an omnibus of the first three novels in new york times bestselling author richard a knaak s endlessly inventive glen cook author of chronicles of the

black company epic fantasy series dragonrealm collected in one incredible volume in addition to writing one of the bestselling warcraft novels of all time day of the dragon richard a kaak is the author of the legendary fantasy series dragonrealm that is full of energy r a salvatore new york times bestselling author of the legend of drizzt series now available in one fantastic collection the first three novels from this riveting series include firedrake in the ultimate war between humans and fiery shape shifting beings duke toma has unleashed every conceivable evil upon the world of the dragon kings only one dares to challenge him cabe bedlam a youth with a magical sword that promises its bearer total mastery over man and beast alike icedragon pitting his magic sword against the dragon kings glittering scaled armor young cabe bedlam drove the shape shifters back to their origins but from the northern wastes the merciless ice dragon implements a lethal scheme to sweep mankind into oblivion now cabe must embark on a perilous journey toward epic confrontation wolfhelm the death of the dragon emperor leaves both the dragonrealms and human kingdom in ruins tomorrow s hope the emperor s hatchlings live protected by the human warrior cabe bedlam but the future teeters on the brink of disaster and only cabe and his good friend the gryohon can save the dragons from losing their magic forever



2011-03

drawing on distinguished review sources this updated and expanded guide recommends more than 4 800 american and british fantasy novels and anthologies including nearly 1 500 new to this edition ten topical chapters embrace the entire range of fantasy literature from allegory to witchcraft detailed annotations note major awards won review citations suggested reading level other related titles by the author and more back cover

Dragonlance: Dragons of Deceit

2022-08-02

this book examines the rise in popularity of fantasy literature in taiwan and the crucial but often invisible role that translators have played in making this genre widely available topics covered include global fantasy fever chinese fantasy game industry the social status of translators and the sociological direction of translations studies

Legends of the Dragonrealm: Shade

2012-09-18

Legends of the Dragonrealm

2009-09-01

Talking Book Topics

1996

Fantasy Stories

1991

Words on Cassette

1995

The Dragonlance Saga

1990

Fantasy Literature for Children and Young Adults

1995-01-30

Translation and Fantasy Literature in Taiwan

2013-10-24

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