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HTML: A Beginner's Guide, Second Edition 2002-12-12

essential skills for first time programmers this easy to use book explains the fundamentals of html and development the modular approach of this series including drills sample projects and mastery checks makes it easy to learn to use this powerful programming language at your own pace

The Linux Mint Beginner's Guide - Second Edition 2013-12-03

the linux mint beginner s guide second edition will show you how to get the most out of linux mint from using the cinnamon desktop environment to advanced command line tasks in the guide you will learn how to install linux mint use the desktop environment manage files and folders manage users groups and file permissions install software on a linux mint system both from the command line and the gui configure network settings use the vi editor to edit system configuration files install and configure a samba server for file sharing install ssh for remote system control using public key private key encryption install a lamp server install web applications like wordpress configure an ftp server manage ebooks convert digital media and many other topics

A Beginner's Guide to Second Life 2007

millions and millions of people from all over the world have discovered the new virtual universe of second life there you can meet new people make friends conduct business build empires whatever your imagination can conjure this easy to use beginner s guide takes you step by step through the process of going from embarrassingly unprepared newbie to a seasoned resident in no time learn how to design an avatar for your new appearance you can look like anyone or anything you desire buy land build a house a fortress or even an entire city buy and island create new products and services and sell them to other residents for linden dollars which can be converted to real us dollars this book shows you how with step by step exercises examples loads of illustrations everything you need to get started and having fun

LiveCode Mobile Development: Beginner's Guide - Second Edition

2015-05-29

the ideal reader for this book would be someone who already knows livecode is interested in creating mobile apps and wants to save the many hours it took for me to track down all of the information on how to get started chapter 1 livecode fundamentals will help those of you who know programming but are not familiar with livecode the knowledge you ve acquired should be enough for you to benefit from the remainder of the book

Cocos2d-x by Example: Beginner's Guide - Second Edition 2015-03-26

if you are a game enthusiast who would like to develop and publish your own game ideas onto different app stores this is the book for you some knowledge of c or java is helpful but not necessary

Responsive Web Design by Example : Beginner's Guide - Second Edition
2014-11-24

this is the ideal reference for both new and existing web developers who want to be able to augment their skills and showcase their content in a truly professional manner

The Windows Command Line Beginner's Guide - Second Edition
2011-09-16

the windows command line beginner s guide gives users new to the windows command line an overview of the command prompt from simple tasks to network configuration in the guide you ll learn how to manage the command prompt copy paste from the windows command prompt create batch files remotely manage windows machines from the command line manage disks partitions and volumes set an ip address and configure other network settings set and manage ntfs and file sharing permissions customize and modify the command prompt create and manage file shares copy move and delete files and directories from the command line manage pdf files and office documents from the command line and many other topics

Corona SDK Mobile Game Development: Beginner's Guide - Second Edition 2015-03-31

this book is for anyone who wants to have a go at creating commercially successfully games for android and ios you don t need game development or programming experience

A Beginner's Guide to Second Life 2007-03-01

essential skills made easy written by herb schildt the world s leading programming author this step by step book is ideal for first time programmers or those new to c the modular approach of this series including sample projects and progress checks makes it easy to learn to use c at your own pace

C++: A Beginner's Guide, Second Edition 2012-09-01

the book uses step by step instructions along with full code listings for each exercise after each exercise the author pauses to reflect explain and offer insights before building on the project the author approaches the content with the belief that we are all teachers and that you are reading this book not only because you want to learn but because you want to share your knowledge with others motivated students can pick up this book and teach themselves how to program because the book takes a simple strategic and structured approach to learning scratch parents can grasp the fundamentals so that they can guide their children through introductory scratch programming exercises it s perfect for homeschool families teachers of all disciplines from computer science to english can quickly get up to speed with scratch and adapt the projects for use in the classroom

Scratch 2.0 Beginner's Guide Second Edition 2014-04-15

essential skills made easy create professional quality web sites in no time with help from hands on tutorials fully updated to cover the latest technologies and techniques design a beginner s guide second edition explains how to analyze site requirements and create a web development proposal to plan and document your project you ll learn how to design an attractive easy to use web site focusing on key issues such as color layout navigation typography and images discover how to incorporate javascript cascading style sheets css html xhtml flash and more to take your design from mockup to code

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boosting web site traffic through search engine optimization e mail design and online advertising is also covered in this fast paced guide designed for easy learning key skills concepts chapter opening lists of specific skills covered in the chapter ask the expert q a sections filled with bonus information and helpful tips notes extra information related to the topic being covered tips helpful reminders or alternate ways of doing things annotated syntax example code with commentary that describes the programming techniques being illustrated wendy willard is a designer consultant writer and educator who has been involved in web design for more than 13 years she is the author of html a beginner s guide fourth edition and other books

Web Design: A Beginner's Guide Second Edition 2010-05-24

there is no sorcery to implementing proper information security and the concepts that are included in this fully updated second edition are not rocket science build a concrete foundation in network security by using this hands on guide examine the threats and vulnerabilities of your organization and manage them appropriately includes new chapters on firewalls wireless security and desktop protection plus plenty of up to date information on biometrics windows net server state laws the u s patriot act and more

Network Security: A Beginner's Guide, Second Edition 2003-05-29

this book is intended for beginners of latex it is specially written keeping in mind the difficulties of those who are used to use microsoft word almost all tasks that one is used to do in ms word are covered a simple principle is used type tutorial compile and check the output understand the things and you will learn latex

A Beginners Guide to Latex 2015-07-05

if you have just arrived at the second life virtual world and are absolutely clueless about how to proceed or baffled by the technical slang used by fellow users when they try to explain things to you this is the guide you need to finally make some sense of what to do and how to have fun in second life

Absolute Beginner's Guide to Project Management, Second Edition 2009

essential skills made easy written by herb schildt the world s leading programming author this step by step book is ideal for first time programmers or those new to c the modular approach of this series including sample projects and progress checks makes it easy to learn to use c at your own pace

Beginner's Guide to Second Life® 2014-09-15

essential skills for first time programmers this easy to use book explains the fundamentals of uml you ll learn to read draw and use this visual modeling language to create clear and effective blueprints for software development projects the modular approach of this series including drills sample projects and mastery checks makes it easy to learn to use this powerful programming language at your own pace

A Comprehensive Beginner's Guide to Photography, Second Edition 2003-12-01

the second edition of c and game programming offers the same practical hands on approach as the first edition to learning the c language through classic arcade game applications complete source code for games like battle bit asteroid miner and battle tennis included on the cd rom demonstrates programming strategies and complements the comprehensive treatment of c in the text from the basics of adding graphics and sound to games to advanced concepts such as the net framework and object oriented programming this book provides the foundations for a beginner to become a full fledged programmer new in this edition supports directx 9 0 revised programs and examples improved frame rate for game examples

C++: A Beginner's Guide, Second Edition 2003-01-09

andrew robson shows you how to play bridge starting from the basics and taking you through the learning process step by step using clear illustrations and accompanying text andrew gives the reader a complete course in learning the game including sample hands and ways to practice you ll also learn about bidding tricks scoring and dealing and etiquette whilst playing above all you ll begin to develop the skills you need to play bridge and win including ingenuity working well in a partnership and a good memory contents include basic bidding and card play strategies etiquette and how to score

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examples and practice tips different types of bridge conventions evaluating a bridge hand

UML: A Beginner's Guide 2004-12-22

this book is for web designers who have a basic knowledge of html css and javascript and want to create canvas or dom based games that run on browsers

C# and Game Programming (Second Edition) 2019-10-03

providing step by step coverage of the fundamentals this fast paced tutorial shows how to create dynamic pages complete with special effects using today s leading development language

The Times Beginner's Guide to Bridge [Second Edition] 2015-06-26

a guide to upgrading and fixing common problem on a pc covers such topics a upgrading memory adding hard drives installing printers and scanners and replacing sound cards

HTML5 Game Development by Example: Beginner's Guide - Second Edition 2013

this book is for anyone who wants to have a go at creating commercially successfully games for android and ios you don t need game development or programming experience

JavaScript: A Beginner's Guide, Second Edition 2003

android ndk is all about injecting high performance into your apps this book will show you how to create c c enabled applications and integrate them with java you will learn how to access native api and port libraries used in some of the most successful android applications using this practical step by step tutorial highlighted with comments and tricks discover how to run c c code embedded in a java application or in a standalone application

Absolute Beginner's Guide to Upgrading and Fixing Your PC 1993

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Riemannian Geometry 2015-03-31

this is second revised edition of the ever popular the beginner s guide to high intensity training the paper back features revised tables charts and links and also contains pages from the high intensity training diary which now allows you to closely monitor your exercise progress

Corona SDK Mobile Game Development: Beginner's Guide - Second Edition 2015-05-04

essential programming skills made easy learn programming fundamentals quickly with help from this hands on tutorial no previous experience required programming a beginner s guide gets you started right away writing a simple but useful program in visual basic express edition and then moves on to more advanced projects including a quiz program and a protected personal diary you ll develop real world programming skills like designing user interfaces and working with variables arrays loops and procedures by the end of this clear and entertaining book you ll be able to create debug and customize your own practical windows based programs with ease designed for easy learning key skills concepts chapter opening lists of specific skills covered in the chapter ask the expert q a sections filled with bonus information and helpful tips try this hands on exercises that show you how to apply your skills notes extra information related to the topic being covered tips helpful reminders or alternate ways of doing things annotated programming example code with commentary that describes the programming techniques being illustrated

Android Ndk Beginner's Guide - Second Edition 2003

the 15 second handstand a beginners guide is the answer to the questions we all really have about the handstand it is the only book on the market to address the big handstand problem fear when learning to handstand you are normally dealing with a fear of falling over and the 15 second handstand lays out a progression that conquers fear builds strength and enables you to hit your goal in record time just look at what others are saying about it i basically couldn't put the book

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down it really tremendous i get the feeling that you really know what you re talking about it s really neat the way you present the 6 challenges right away then leave all the why for later plus you really clarified for me what i need to pay attention to locked elbows and active shoulders and getting past my fear by learning to bail the rest is gravy for going from 15s to one minute i never had this feeling before of knowing what to do dan r i found the book very clear and simple never boring it is perfect for people who want to know why and how something works but the step by step progression is perfect for people who don t care about the details giacomo b i finished your book in one day i like it it s very helpful for me and the progression is very good i changed my training following your progression and trained much more face to the wall every day the holy five minutes i trained 4 months before but had fear to move to freestanding without any wall dr jurgen fohlinger as a kid i remember my father standing on his hands and walking up and then down a flight of stairs on his hands at 67 years old i doubt i will ever be able to duplicate that feat but thanks to chris salvato s systematic approach i m now able to stand freestanding on my hands for a few seconds and get off my hands without destroying myself and nearby furniture a feat that has eluded me for years using his program i m looking forward to extending that time into minutes marshall r peterson chris salvato did a really good job with the 15 second handstand book you can start your way into the progressions within 10 minutes of reading and learn the why and how later through the book the finer points of technique are spot on and prevent bad habits from developing bent arms sagging shoulders also the pirouette progression makes you understand the act of bailing and saves you from having to rollout which may be troublesome depending on the kind of surface you are training in this book is definitely going to help in building a handstand addiction lucas serur this is the third or fourth handstand book i bought and the first one i have liked the other ones were complete garbage this one stands out by having a straightforward progression towards a clearly defined final goal and no detours there are clear realistic targets for every step i love how everything is sliced into small doable pieces such as your advice on adding the four form cues one at a time best of all i liked that there s a step in the progression dedicated to bailing i m actually starting to lose my fear of falling now barry l i have not read any other books about the handstand this book is very easy to follow it is also very detailed about what to do and what not to do it convinces me that it is possible for me to learn it anders i

Absolute Beginner's Guide to Creating Web Pages 2019-02-10

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The Beginner's Guide to High Intensity Training 2009-07-22

what is our moscow method strategy who will be responsible for deciding whether moscow method goes ahead or not after the initial investigations for your moscow method project identify and describe the business environment is there more than one layer to the business environment what would happen if moscow method weren t done how does the moscow method manager ensure against scope creep defining designing creating and implementing a process to solve a business challenge or meet a business objective is the most valuable role in every company organization and department unless you are talking a one time single use project within a business there should be a process whether that process is managed and implemented by humans ai or a combination of the two it needs to be designed by someone with a complex enough perspective to ask the right questions someone capable of asking the right questions and step back and say what are we really trying to accomplish here and is there a different way to look at it for more than twenty years the art of service s self assessments empower people who can do just that whether their title is marketer entrepreneur manager salesperson consultant business process manager executive assistant it manager cxo etc they are the people who rule the future they are people who watch the process as it happens and ask the right questions to make the process work better this book is for managers advisors consultants specialists professionals and anyone interested in moscow method assessment all the tools you need to an in depth moscow method self assessment featuring 692 new and updated case based questions organized into seven core areas of process design this self assessment will help you identify areas in which moscow method improvements can be made in using the questions you will be better able to diagnose moscow method projects initiatives organizations businesses and processes using accepted diagnostic standards and practices implement evidence based best practice strategies aligned with overall goals integrate recent advances in moscow method and process design strategies into practice according to best practice guidelines using a self assessment tool known as the moscow method scorecard you will develop a clear picture of which moscow method areas need attention included with your purchase of the book is the moscow method self assessment downloadable resource which contains all questions and self assessment areas of this book in a ready to use excel dashboard including the self assessment graphic insights and project planning automation all with examples to get you started with the assessment right away access instructions can be found in the book you are free to use the self assessment contents in your presentations and materials for customers without asking us we are here to help

Programming A Beginner's Guide 2014-06-04

the book is written in beginner s guide style with each aspect of numpy demonstrated with real world examples and required screenshots if you are a programmer scientist or engineer who has basic python knowledge and would like to be able to do numerical computations with python this book is for you no prior knowledge of numpy is required

The 15-Second Handstand 2012-07-23

get the home of tomorrow today absolute beginner s guide to home automation will help you turn your ordinary home into a high tech haven want to schedule your lights to turn on while you re on vacation stuck late at work and want to start the roast you put in the crock pot this morning you can make it all happen with the help of existing 110v electrical wiring in your home and this step by step tutorial through simple do it yourself instructions you will walk through the process of outfitting every room in your home with a network connection that you can control with a few clicks on your computer keyboard complete with illustrations and photographs absolute beginner s guide to home automation will have you riding the wave of the future in no time

The Beginner's Guide to the C4 Engine, Second Edition 2008-08

this study for bookdealers or beginners gives the practical details of the trade it is aimed at four main groups those wanting to start in business those who would like to convert a book collecting hobby into a full or part time enterprise those recently made redundant or retired early who would like to put their nest egg to profitable use and existing bookdealers who would like to know more about using the internet profitably training staff or expanding their businesses

Learning ActionScript 3.0 2017-11-10

want to use ubuntu without having to learn the command line then this is the book for you the ubuntu desktop beginner s guide will show you how to use the ubuntu desktop interface and perform common tasks with the operating system in the guide you ll learn how to install ubuntu install the latest updates for ubuntu configure and use ubuntu s unity environment master the launcher the dash and the heads up display create and manage user accounts manage files and folders set up automated backups use email from ubuntu manage removable media like usb hard drives and flash drives use wired

networks use wireless networks find applications and install them using ubuntu software center listen to music watch video

Moscow Method 2013-04-25

simplifying the seemingly difficult and expensive art of underwater photography this accessible investigation outlines the four elements of success focus exposure composition and subject beginning with an overview of necessary diving skills this survey reviews these four categories in detail depicting how to obtain superior results even without the latest and greatest equipment maintenance and first aid tactics are presented as well reducing the chance of disappointing malfunctions during a dive also covered is the importance of developing a photography plan beforehand both for the safety of the divers and the protection of the underwater environment concluding with post shoot techniques for choosing the best frames cropping photos for printing and the top methods of presentation this examination demonstrates how underwater images can be used to share the world of diving while promoting important conservation efforts

NumPy Beginner's Guide (Second Edition) 2005-06-08

beginner s guide to solidworks 2015 level ii starts where beginner s guide level i ends following the same easy to read style and companion video instruction but this time covering advanced topics and techniques the purpose of this book is to teach advanced techniques including sheet metal surfacing how to create components in the context of an assembly and reference other components top down design propagate design changes with solidworks parametric capabilities mold design welded structures and more while explaining the basic concepts of each trade to allow you to understand the how and why of each operation the author uses simple examples to allow you to better understand each command and environment as well as to make it easier to explain the purpose of each step maximizing the learning time by focusing on one task at a time this book is focused on the processes to complete the modeling of a part instead of focusing on individual software commands or operations which are generally simple enough to learn at the end of this book you will have acquired enough skills to be highly competitive when it comes to designing with solidworks and while there are many less frequently used commands and options available that will not be covered in this book rest assured that those covered are most of the commands used every day by solidworks designers the author strived hard to include the commands required in the certified solidworks associate test as listed on the solidworks website and some as well as several more

Absolute Beginner's Guide to Home Automation 1999

A Beginner's Guide to Second-hand Bookdealing 2014-01-03

The Ubuntu Desktop Beginner's Guide - Second Edition 2010-03-01

The Beginner's Guide to Underwater Digital Photography 2015-02

Beginner's Guide to SolidWorks 2015 - Level II

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