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The Developer's Guide to Debugging Web Developer's
Reference Guide ASP.Net Web Developer's Guide Moodle 3.x
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Guide The Definitive Guide to Taxes for Indie Game Developers
USB Complete: The Developer's Guide, Fifth Edition WAP
Integration OpenShift for Developers Db2 Developers Guide

The ActionScript 3.0 Quick Reference Guide: For Developers and Designers Using Flash Team Geek The .NET Developer's Guide to Directory Services Programming Iron Speed Designer Application Developer's Guide, Version 1.7 SQL Server 2017 Developer's Guide EJB 3 Developer Guide Iron Speed Designer Application Developer's Guide

The Developer's Guide to Debugging

2010-10-19

software has bugs period that's true unfortunately even the good old hello world program known to virtually every c and c programmer in the world can be considered to be buggy developing software means having to deal with defects old ones new ones ones you created yourself and those that others brought to life software developers debug programs for a living hence good debugging skills are a must have that said i always found it regrettable that debugging is hardly taught in engineering schools well it is a tricky subject and there are no good textbooks the latter can be helped i thought that's how the idea for this book was born the developer's guide to debugging is a book for both professional software developers seeking to broaden their skills and students that want to learn the tricks of the trade from the ground up with small inlined examples and exercises at the end of each chapter it is well suited to accompany a cs course or lecture at the same time it can be used as a reference used to address problems as the need arises this book goes beyond the level of simple source code debugging scenarios in addition it covers the most frequent real world problems from the areas of program linking memory access parallel processing and performance analysis the picture is completed by chapters covering static checkers and techniques to write code that leans well towards debugging while the focus

lies on c and c the workhorses of the software industry one can apply most principles described in the developer s guide to debugging to programs written in other languages the techniques are not restricted to a particular compiler debugger or operating system the examples are structured such that they can be reproduced with free open source software

Web Developer's Reference Guide

2016-03-28

a one stop guide to the essentials of web development including popular frameworks such as jquery bootstrap angularjs and node js about this book understand the essential elements of html css and javascript including how and when to use them walk through three of the best and most popular web development frameworks jquery bootstrap and angularjs references for any function you will need in your day to day web development who this book is for this book is perfect for beginners but more advanced web developers will also benefit laid out so you can refer to as much or as little as you need to with this book you can exhaustively explore essential concepts for modern web developers what you will learn explore detailed explanations of all the major html elements and attributes illustrated with examples take a deep dive into css properties and functions and master their usage find clear concise descriptions of javascript syntax and expressions recognize various javascript design

patterns and learn the basics of javascript object orientated programming implement the latest ecma script 6 for client side scripting in your web applications discover new ways to develop your website s front end quickly and easily using bootstrap write javascript extensibly using jquery javascript s feature rich library delve into the key node js modules used in javascript server side programming access angularjs s important modules controllers directives and services quickly in detail this comprehensive reference guide takes you through each topic in web development and highlights the most popular and important elements of each area starting with html you will learn key elements and attributes and how they relate to each other next you will explore css pseudo classes and pseudo elements followed by css properties and functions this will introduce you to many powerful and new selectors you will then move on to javascript this section will not just introduce functions but will provide you with an entire reference for the language and paradigms you will discover more about three of the most popular frameworks today bootstrap which builds on css jquery which builds on javascript and angularjs which also builds on javascript finally you will take a walk through node js which is a server side framework that allows you to write programs in javascript style and approach this book is an easy to follow comprehensive reference guide each topic function or element is listed methodically along with parameters return values and descriptions examples are also included to help you

put the concepts to use quickly in the real world

ASP.Net Web Developer's Guide

2002-01-02

asp net developer s guide provides information to make use of microsoft s newest development platform asp net is a revolutionary programming framework that enables the rapid development of powerful web applications and services part of the emerging microsoft net platform it provides the easiest and most scalable way to build deploy and run distributed web applications that can target any browser or device asp net formerly referred to as asp is more than the next version of active server pages asp it is a unified development platform that provides the services necessary for developers to build enterprise class applications asp net developer s guide assists developers to quickly and easily build solutions for the microsoft net platform programmers who are expert in asp and other languages will find this book invaluable this book will appeal to all web developers regardless of what language they are using or what platform they will be using comprehensive coverage of the entire net framework for b2b commerce

Moodle 3.x Developer's Guide

2017-06-29

effortlessly ensure your application's code quality from day 1 about this book customize your moodle 3.x app leverage the new features of moodle 3.x by diving deep into the moodle development ecosystem cater to heavy user traffic customize learning requirements and create custom third party plugins who this book is for this book is for moodle developers who are familiar with the basic moodle functionality and have an understanding of the types of scenarios in which the moodle platform can be usefully employed you must have medium level php programming knowledge you should be familiar with html and xml protocols you do not need to have prior knowledge of moodle specific terminology what you will learn work with the different types of custom modules that can be written for moodle 3.x understand how to author custom modules so they conform to the agreed moodle 3.x development guidelines get familiar with the moodle 3.x architecture its internal and external apis customize moodle 3.x so it can integrate seamlessly with third party applications of any kind build a new course format to specify the layout of a course implement third party graphics libraries in your plugins build plugins that can be themed easily provide custom apis that will provide the means to automate moodle 3 in real time in detail the new and revamped moodle is the top choice for developers

to create cutting edge e learning apps that cater to different user segments and are visually appealing as well this book explains how the moodle 3 x platform provides a framework that allows developers to create a customized e learning solution it begins with an exploration of the different types of plugin we then continue with an investigation of creating new courses you will create a custom plugin that pulls in resources from a third party repository then you ll learn how users can be assigned to courses and granted the necessary permissions furthermore you will develop a custom user home at the end of the book we ll discuss the services api to fully automate moodle 3 x in real time style and approach this book takes a step by step practical approach with every step explained in great detail using practical examples you will create custom plugins from scratch with the examples shown and create new modules as well as extensions with the examples presented

The Software Developer's Guide to Linux

2024-01-29

a must read for software developers lacking command line skills focusing on linux it provides transferable command line proficiency for use in mac os unix and windows with wsl key features a practical no nonsense guide specifically written for developers not sysadmins who need to quickly learn command line skills expand your practical skills and look like a wizard on

2023-07-15

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dell'inquinazione

the command line build practical skills to work effectively with the most common cli tools on unix like systems book

description developers are always looking to raise their game to the next level yet most are completely lost when it comes to the linux command line this book is the bridge that will take you to the next level in your software development career most of the skills in the book can be immediately put to work to make you a more efficient developer it s written specifically for software engineers not linux system administrators so each chapter will equip you with just enough theory to understand what you re doing before diving into practical commands that you can use in your day to day work as a software developer as you work through the book you ll quickly absorb the basics of how linux works while you get comfortable moving around the command line once you ve got the core skills you ll see how to apply them in different contexts that you ll come across as a software developer building and working with docker images automating boring build tasks with shell scripts and troubleshooting issues in production environments by the end of the book you ll be able to use linux and the command line comfortably and apply your newfound skills in your day to day work to save time troubleshoot issues and be the command line wizard that your team turns to what you will learn learn useful command line tricks and tools that make software development testing and troubleshooting easy understand how linux and command line environments actually work create powerful

customized tools and save thousands of lines of code with developer centric linux utilities gain hands on experience with docker ssh and shell scripting tasks that make you a more effective developer get comfortable searching logs and troubleshooting problems on linux servers handle common command line situations that stump other developers who this book is for this book is for software developers who want to build practical command line cli and linux skills and who want to quickly fill the gap to advance their skills and their career basic knowledge of editing text working with files and folders having some idea of what operating systems are installing software and using a development environment is assumed

Mac OSX Developer's Guide

2001-10-16

mac os x apple s newest operating system for the macintosh platform is profoundly different from its earlier versions because of its similarity to the unix operating system for developers writing software for os x this means adjusting to two new environments to create applications and to access the enhanced features of the new os cocoa and carbon cocoa is an object oriented api in which all future os x programs will be written carbon is a transitional technology allowing compatibility of applications written for earlier versions of the mac os with mac os x mac os x developer s guide focuses equally on cocoa and

carbon guiding the reader through these technologies and showing how to write applications in both it is the first book for mac os x developers written for those who are already working on applications as well as new developers just getting started it starts off describing the new os and its development tools then focuses on specific programming issues providing tips on making the transition from classic mac os code to mac os x a guide for developers already writing applications as well as new developers just getting started focuses equally on both cocoa and carbon environments provides tips on transitioning from writing code for classic mac os to os x references apple online materials extensively to keep developers up to speed on changes

Developer's Guide to the Force.com

Platform

2008

learn to integrate programming with good documentation this book teaches you the craft of documentation for each step in the software development lifecycle from understanding your users needs to publishing measuring and maintaining useful developer documentation well documented projects save time for both developers on the project and users of the software projects without adequate documentation suffer from poor developer productivity project scalability user adoption and

accessibility in short bad documentation kills projects docs for developers demystifies the process of creating great developer documentation following a team of software developers as they work to launch a new product at each step along the way you learn through examples templates and principles how to create measure and maintain documentation tools you can adapt to the needs of your own organization what you'll learn create friction logs and perform user research to understand your users frustrations research draft and write different kinds of documentation including readmes api documentation tutorials conceptual content and release notes publish and maintain documentation alongside regular code releases measure the success of the content you create through analytics and user feedback organize larger sets of documentation to help users find the right information at the right time who this book is for ideal for software developers who need to create documentation alongside code or for technical writers developer advocates product managers and other technical roles that create and contribute to documentation for their products and services

Docs for Developers

2021-10-01

early in his software developer career john sonmez discovered that technical knowledge alone isn't enough to break through to the next income level developers need soft skills like the ability

2023-07-15

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to learn new technologies just in time communicate clearly with management and consulting clients negotiate a fair hourly rate and unite teammates and coworkers in working toward a common goal today john helps more than 14 million programmers every year to increase their income by developing this unique blend of skills who should read this book entry level developers this book will show you how to ensure you have the technical skills your future boss is looking for create a resume that leaps off a hiring manager's desk and escape the no work experience trap mid career developers you'll see how to find and fill in gaps in your technical knowledge position yourself as the one team member your boss can't live without and turn those dreaded annual reviews into chance to make an iron clad case for your salary bump senior developers this book will show you how to become a specialist who can command above market wages how building a name for yourself can make opportunities come to you and how to decide whether consulting or entrepreneurship are paths you should pursue brand new developers in this book you'll discover what it's like to be a professional software developer how to go from i know some code to possessing the skills to work on a development team how to speed along your learning by avoiding common beginner traps and how to decide whether you should invest in a programming degree or bootcamp

The Complete Software Developer's Career Guide

2017

0672324806 Id the definitive guide to the latest version of borlands powerful c builder provides complete coverage of c builder services development now a key component of c builder borland c builder remains best in class ide over the past 5 years for c solutions written by a team of top c builder experts with expertise in a variety of technical areas related to c application development c builder 6 developers guide is revised for the latest version of c builder the biggest update to c builder in years c builder is an ansi c ide the version 6 adds bizshape a tool to build services using xml soap net and biztalk from microsoft and sunone from sun microsystems other new components include websnap for application development datasnap for database development and clx which allows cross platform development for unix and linux the new netclx internet components allow development of cross platform applications with apache microsoft iis and netscape server applications c builder 6 developers guide continues as the definitive guide for borlands c builder providing a clear and concise reference for c developers c builder developers guide is a unique combination of over 35 c builder experts from around the globe this team brings hundreds of thousands of working hours in professional software

development to the creation of this extensive work leading the team are jarrod hollingworth bob swart mark cashman and paul gustavson jarrod is running backlash backlash.com.au developing software applications for the internet and key business sectors and working as a software development consultant bob aka dr bob is an internationally recognized uk borland connections member and an independent technical author trainer and consultant using c builder kylix and delphi based in the netherlands mark cashman is an independent c developer in the u.s paul gustavson lives in virginia and is a senior systems engineer for synetics inc a u.s based company providing knowledge management systems engineering and enterprise management services

Borland C++ Builder 6 Developer's Guide

2003

a tutorial directed toward windows programmers who want to learn how to take advantage of the multimedia features built into windows 3.1 the book covers graphics sound and animation plus it teaches the reader how to turn a windows application into a multimedia application the code examples in the book are carefully designed to develop a library or toolkit of functions which readers can then use with their own programs

Multimedia Developer's Guide

1994

the author presents a detailed look at developing real world applications using java 1.1 for the experienced developer topics covered include the java interface using java in client server environments the hotjava browser windows programming and much more the cd contains a variety of third party applets and source code

JAVA 1.1 Developer's Guide

1997

marketshare for db2 has been growing steadily over the past five years and with the announcement of db2 universal database v8.1 the product has never had more momentum this is an excellent book mullins seems to have dumped his entire db2 life experience into db2 developer's guide jonathon sayles relational database journal

DB2 Developer's Guide

2004

hier erfahren java entwickler alles was sie wissen müssen um

java datenbankanwendungen mit mysql zu entwickeln mysql and java developer s guide ist der erste umfassende leitfaden zu mysql für java entwickler er basiert auf einem praxisorientierten und codeintensiven ansatz hier lernen java entwickler wie sie eine komplexe managementanwendung für webdatenbanken entwickeln zunächst gibt der autor einen Überblick über die grundlagen von mysql dann erklärt er wie man jdbc mit mysql verwendet und wie man servlets und jsp mit mysql entwickelt mit einem codeintensiven tutorial es demonstriert wie man die muster datenbankanwendung mit hilfe von ejb entwickelt mit begleitender website sie enthält die kompletten quellcodebeispiele aus dem buch sowie links zu anderen nützlichen seiten geschrieben von mark matthews dem erfinder des jdbc treibers für mysql und unbestrittene autorität auf dem gebiet der java programmierung mit mysql

The developer's guide to the Force.com platform

2008

compete with the big players in today s e commerce marketplace electronic data interchange edi has long been the standard for large business enterprises to communicate in the b2b marketplace however edi is a difficult technology the cost and support of edi standards is often too much for a small or

medium business enterprise to bear to compete in the current e-commerce marketplace many organizations are beginning to take an interest in the interoperability that exists between xml extensible markup language and edi xml net developers guide is written for information technology professionals responsible for supporting data management in both small and large organizations this book appeals to both individuals working with an existing edi environment and small to medium businesses looking to increase their market presence by competing with current edi players using xml edi xml edi is quickly becoming an industry standard however there is a noticeable lack of quality reference material for programmers looking to adopt these standards you can take it with you the book comes with syngress revolutionary wallet cd containing a printable html version of the book all of the source code and demo versions of popular xml edi translation tools up to the minute web based support with solutions syngress.com

MySQL and Java Developer's Guide

2003-02-28

the facebook api allows web developers to create facebook applications and access facebook data from other applications facebook api developers guide covers the use and implementation of the facebook api what the key features are and how you can access them you will learn through practical

examples the main features of the facebook api including an introduction to the api specific languages fql and fbml these examples are further supported by the introduction of other technologies like language libraries relational database management systems and xml covers all key features of the facebook api explains the api languages fql and fbml teaches by example with useful code and tips you can use in your own applications

XML Net Developers Guide

2002-04-22

an expert guide to ruby a popular new object oriented programming language ruby is quickly becoming a favourite among developers who need a simple straight forward portable programming language ruby is ideal for quick and easy object oriented programming such as processing text files or performing system management having been compared with other programming languages such as perl python perl java eiffel and c ruby is popular because of its straight forward syntax and transparent semantics using step by step examples and real world applications the ruby developer s guide is designed for programmers and developer s looking to embrace the object oriented features and functionality of this robust programming language readers will learn how to develop implement organize and deploy applications using ruby ruby is currently

experiencing a rapid rise in popularity in the object oriented programming community readers receive up to the minute links white papers and analysis for two years at solutions syngress com comes with a wallet sized cd containing a printable html version of the book all of the source code examples and demos of popular ruby third party programming tools and applications

Facebook API Developers Guide

2008-09-08

now developers can learn how to write robust secure and efficient common gateway interface programs for the ideal for dos unix or windows users since cgi is platform independent the book contains an abundance of solutions to real world problems along with a helpful focus on cgi scripting the cd rom includes source code and examples from the book

Ruby Developers Guide

2002-02-06

understand the technical foundations as well as the non programming skills needed to be a successful full stack web developer this book reveals the reasons why a truly successful full stack developer does more than write code you will learn

the principles of the topics needed to help a developer new to agile or full stack working ux project management qa product management and more all from the point of view of a developer covering these skills alongside the fundamentals and foundations of modern web development rather than specifics of current technologies and frameworks which can age quickly all programming examples are given in the context of the web as it is in 2018 although you need to feel comfortable working on code at the system database api middleware or user interface level depending on the task in hand you also need to be able to deal with the big picture and the little details the full stack developer recognizes skills beyond the technical and gives foundational knowledge of the wide set of skills needed in a modern software development team what you ll learn plan your work including agile vs waterfall tools scrum kanban and continuous delivery translate ux into code grids component libraries and style guides design systems and system architectures microservices to monoliths review patterns for apis soap ajax rest defining api domains patterns for rest apis and more api goodnessstudy the various front end design patterns you need to know store data what to consider for security deployment in production and more who this book is for new graduates or junior developers who are transitioning to working as part of a larger team structure in a multi disciplinary teams and developers previously focused on only front end or back end dev transitioning into full stack

CGI Developer's Guide

1996

developers don't get to spend a lot of time thinking about design but many secretly wish they knew how to make their applications look just a little bit better this book takes you on a journey through a web site redesign where you'll learn the basic concepts of design color theory typography and accessibility you'll learn how to take a sketch and transform it into a digital mockup in photoshop and then finally into a working web page you'll see how to develop logos icons and buttons using illustrator and photoshop and then code a web page that will load fast be easy to maintain and most of all be accessible to all audiences

The Full Stack Developer

2018-11-19

the developers guide to modular housing offers a wealth of key insights that are essential for developers architects and anyone interested in the world of modular housing this comprehensive guide provides a systematic approach to understanding and implementing modular housing solutions equipping readers with the knowledge and tools they need to navigate this rapidly growing industry successfully one of the key insights

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highlighted in the book is the rise of modular housing driven by statistics trends and key factors the book delves into these factors shedding light on why modular construction has become increasingly popular for example it explores how cost effectiveness is a significant advantage of modular construction by utilizing factory production techniques and economies of scale modular housing can be more affordable compared to traditional construction methods another important insight discussed in the book is the sustainability aspect of modular housing with growing concerns about environmental impact and resource depletion modular construction offers a more sustainable alternative the controlled environment of factories allows for better waste management and recycling practices reducing the overall carbon footprint associated with construction projects

Web Design for Developers

2009

this is a mini tutorial guide that discusses the most important and the most frequently used technical aspects of visualforce development thereby making it a perfect companion for visualforce developers this book is for visualforce developers who are looking for a pocket guide that will resolve their most frequently faced issues

A Developers Guide to Modular Housing

2024-02-02

this book is written for php developers who are familiar with frameworks such as zend or cakephp and want to start developing and working with magento no prior knowledge of magento is required

Visualforce Developer's Guide

2013-09

this guide provides advice on setting up logistics centers in central asia regional economic cooperation carec member countries to support trade a logistics center is a complex specifically designed to accommodate warehouses transport facilities and associated services this guide examines how to design establish and operate such centers and what policies can support them it looks at the potential impacts of logistics centers and at related trends opportunities and challenges in central asia

Magento PHP Developer's Guide - Second Edition

2015-07-30

partnering with hms a guide for app developers is the first book to introduce readers to the huawei mobile services hms ecosystem it gives developers a fundamental understanding of the ecosystem and how to leverage kit and tool capabilities to make their apps better this book is also a quick start guide for kit integration and practical environment setup detailing the functions and principles behind each kit by demonstrating how to integrate kits the authors teach these kits by action account kit iap push kit location kit map kit site kit safety detect and fido readers are fully introduced to how they can use hms open capabilities to develop quality apps acquire users and monetize their hard work in addition the ecosystem background the business model and value chain that underpin the entire ecosystem as well as its privacy compliance framework is crucial to operations and illustrated in this book

The Developers' Guide to Planning and Designing Logistics Centers in CAREC Countries

2023-04-01

covering the theory technical components and applications of the semantic this book s unrivalled coverage includes the latest on w3c standards such as owl 2 and discusses new projects such as dbpedia it also shows how to put theory into practice

2023-07-15

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Partnering with HMS: A Guide for App Developers

2021-09-20

this advanced level reference shows developers what they need to know most about delphi 4 topics covered include embedded links special features and dlls including creating a visual component library advanced oop and object pascal

A Developer's Guide to the Semantic Web

2011-01-03

indie developers and other people who work on games for a living face all kinds of interesting income tax and small business formation issues that more traditional businesses simply don't not being geographically bound relying on alternative funding long periods of time with no income and having multiple options for tax treatment of game development costs the definitive guide to taxes for indie game developers addresses the income tax issues that the average indie game developer is most likely to encounter in the context of the american internal revenue code and types of taxes written by a former tax law practitioner turned game developer and industry consultant with a decade of tax and accounting experience this newly

revised second edition includes key provisions of the 2018 tax reform such as the new qualified business income deduction and credit expansion and permanent reduction to corporate income taxes in depth explanations and examples are provided along with references to tax court and supreme court cases relevant to each tax benefit key features includes authoritative sources with relevant irs publications revenue rulings and tax court cases features easy to read accessible and humorous language no legalese approaches how business decisions as an indie developer affect personal finances readers will gain a thorough understanding of taxation's role in managing a game studio of any size and going indie with any lifestyle the accompanying companion website is a valuable resource that is annually updated to keep current on any tax reforms

Delphi 4 Developer's Guide

1998

developers who design and program usb devices have a new resource in the fifth edition of usb complete the developer's guide this edition adds an introduction to usb 3.1 and superspeedplus bus which offers a 2x increase in bus speed over usb 3.0's superspeed for designs that don't require usb 3.1's capabilities the book also covers usb 2.0 technology and applications usb complete fifth edition bridges the gap between the technical specifications and the real world of design and

programming author jan axelson distills the fundamentals of the protocols and guides developers in choosing device hardware deciding whether to target a usb class driver or another host driver and writing device firmware and host applications example code in visual c shows how to detect and access usb devices and how to program and communicate with vendor defined devices that use the human interface device hid class driver and microsoft s winusb driver also covered are how to use bus power including new advanced power delivery capabilities wireless communications for usb devices and developing embedded hosts including dual role usb on the go devices programmers and hardware designers can rely on usb complete s fifth edition to help get projects up and running quickly students and hobbyists will learn how to use the interface built into every pc instructors will find inspiration and guidance for class projects

The Definitive Guide to Taxes for Indie Game Developers

2023-03-13

cd rom contains all of the sample applications in the book

USB Complete: The Developer's Guide, Fifth Edition

2015-03-01

keen to build cloud native applications get a rapid hands on introduction to openshift the open source container application platform from red hat with this updated edition you ll learn how to build deploy and host a modern multi tiered application on openshift openshift enables faster momentum for containers centering on the kubernetes container orchestrator to automate the way you build ship and run applications through the course of the book you ll learn how to use openshift and the quarkus java framework to develop and deploy applications using proven enterprise technologies learn about openshift s core technology including containers and kubernetes use a virtual machine with openshift installed and configured on your local computer deploy existing container images on openshift create and deploy your first application on the openshift platform add language runtime dependencies and connect to a database service managed by kubernetes operators utilize fast iterative development with odo the openshift cli tool for developers trigger an automatic rebuild and redeployment when you push changes to a repository use commands to check and debug your application

WAP Integration

2001-10-04

db2 developer s guide fourth edition is completely revised and updated covering all the new features for version 6 for os 390 it includes a special chapter on how changes to the product impact its use this book clarifies complex db2 topics provides performance and procedural advice for implementing well designed db2 applications and describes what db2 does behind the scenes an entire chapter on internet related features is included

OpenShift for Developers

2021-09-30

no matter what your background the pages that follow will provide you with some excellent knowledge insight and even a little bit of wisdom in the realm of flash and actionscript happy learning branden hall from the foreword written by flash insiders with extensive knowledge of the technology this guide is designed specifically to help flash designers and developers make the leap from actionscript 2 0 to the new object oriented actionscript 3 0 quickly and painlessly formatted so you can find any topic easily actionscript 3 0 quick reference guide explains object oriented programming oop concepts such as packages and

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classes actionscript 3 0 features and player enhancements that improve performance workflow differences between actionscript 2 0 and actionscript 3 0 including tools code editing component sets and image and font rendering where did it go a guide to help you find familiar features in actionscript 3 0 such as global functions operators properties and statements how do i step by step solutions for performing tasks with actionscript 3 0 including input sound video display events text and more also included are overviews of flash and actionscript features and workflows actionscript 3 0 is a huge upgrade to flash s programming language and this guide helps you upgrade your skills to match it

Db2 Developers Guide

2000

in a perfect world software engineers who produce the best code are the most successful but in our perfectly messy world success also depends on how you work with people to get your job done in this highly entertaining book brian fitzpatrick and ben collins sussman cover basic patterns and anti patterns for working with other people teams and users while trying to develop software this is valuable information from two respected software engineers whose popular series of talks including working with poisonous people has attracted hundreds of thousands of followers writing software is a team

sport and human factors have as much influence on the outcome as technical factors even if you've spent decades learning the technical side of programming this book teaches you about the often overlooked human component by learning to collaborate and investing in the soft skills of software engineering you can have a much greater impact for the same amount of effort team geek was named as a finalist in the 2013 Jolt Awards from Dr. Dobbs's Journal the publication's panel of judges chose five notable books published during a 12 month period ending June 30 that every serious programmer should read

The ActionScript 3.0 Quick Reference Guide: For Developers and Designers Using Flash

2008-10-17

if you have any interest in writing net programs using Active Directory or ADAM this is the book you want to read Joe Richards' Microsoft MVP Directory Services Identity and Access Management are rapidly gaining importance as key areas of practice in the IT industry and directory services provide the fundamental building blocks that enable them for enterprise developers struggling to build directory-enabled net applications the net developer's guide to directory services programming will come as a welcome aid Microsoft MVPs Joe Kaplan and Ryan

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dunn have written a practical introduction to programming directory services using both versions 1.1 and 2.0 of the net framework the extensive examples in the book are in c a companion site includes both c and visual basic source code and examples readers will learn to create rename update and delete objects in active directory and adam learn to bind to and search directories effectively and efficiently learn to read and write attributes of all types in the directory learn to use directory services within asp net applications get concrete examples of common programming tasks such as managing active directory and adam users and groups and performing authentication experienced net developers those building enterprise applications or simply interested in learning about directory services will find that the net developer s guide to directory services programming unravels the complexities and helps them to avoid the common pitfalls that developers face

Team Geek

2012-07-06

iron speed designer is a software development tool to rapidly build database forms and reporting applications for net quickly create online forms advanced data grids sophisticated page controls and all the sql without hand coding iron speed designer creates about 80% of an application s infrastructure programming allowing you to focus on the remaining 20% of the application

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dell'inquisizione

logic that is unique application developer s guide is a comprehensive companion to iron speed designer this guide is designed to assist developers in getting the most out of iron speed designer topics include iron speed designer is a software development tool to rapidly build database forms and reporting applications for net quickly create online forms advanced data grids sophisticated page controls and all the sql without hand coding iron speed designer creates about 80 of an application s infrastructure programming allowing you to focus on the remaining 20 of the application logic that is unique application developer s guide is a comprehensive companion to iron speed designer this guide is designed to assist developers in getting the most out of iron speed designer topics include getting started customizing your application customizing page layout extending generated application code deploying applications and extending the code generator a reference section includes a complete description of elements tables and properties files this version relates to version 1 7 of iron speed designer

The .NET Developer's Guide to Directory Services Programming

2006-05-08

build smarter and efficient database application systems for your organization with sql server 2017 key features build database

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have the required information to design efficient high performance database applications without any hassle what you will learn explore the new development features introduced in sql server 2017 identify opportunities for in memory oltp technology use columnstore indexes to get storage and performance improvements exchange json data between applications and sql server use the new security features to encrypt or mask the data control the access to the data on the row levels discover the potential of r and python integration model complex relationships with the graph databases in sql server 2017 who this book is for database developers and solution architects looking to design efficient database applications using sql server 2017 will find this book very useful in addition this book will be valuable to advanced analysis practitioners and business intelligence developers database consultants dealing with performance tuning will get a lot of useful information from this book as well some basic understanding of database concepts and t sql is required to get the best out of this book

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2018-03-16

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