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Use Case Driven Object Modeling with UMLTheory and Practice 2008-06-28

diagramming and process are important topics in today s software development world as the uml diagramming language has come to be almost universally accepted yet process is necessary by themselves diagrams are of little use use case driven object modeling with uml theory and practice combines the notation of uml with a lightweight but effective process the iconix process for designing and developing software systems iconix has developed a growing following over the years sitting between the free for all of extreme programming and overly rigid processes such as rup iconix offers just enough structure to be successful

Use Case Driven Object Modeling with UML 1999

this compact book helps application developers bridge the gap between the theory of the newly created unified software development process and the practical realities necessary to design and build a software system the authors present the key ingredients of the unified process and demonstrate how the process was conceived to work with uml emphasizing the application of use cases as a primary design tool the book incorporates a wealth of practical experience showcased by four case studies a hospital information system a video on demand system a portfolio management system and a vehicle navigation ivhs system

Object Modeling with the OCL 2003-07-31

as part of the uml standard ocl has been adopted by both professionals in industry and by academic researchers and is one of the most widely used languages for expressing object oriented system properties this book contains key contributions to the development of ocl most papers are developments of work reported at different conferences and workshops this unique compilation addresses many important issues faced by advanced professionals and researchers in object modeling like e g real time constraints type checking and constraint modeling

Applying Use Case Driven Object Modeling with UML 2001

this is the fourth report on mothers and babies in nsw to combine the annual reports of the nsw midwives data collection mdc the neonatal intensive care units data collection and the nsw birth defects register page 9

Use Case Driven Object Modeling With Uml: Theory And Practice 2007-07-31

use case driven object modeling with uml theory and practice shows how to drive an object oriented software design from use case all the way through coding and testing based on the minimalist uml based iconix process in addition to a comprehensive explanation of the foundations of the approach the book makes extensive use of examples and provides exercises at the back of each chapter introduction to iconix process domain modeling use case modeling requirements review robustness analysis preliminary design review technical architecture sequence diagrams critical design review implementation getting from detailed design to code code review and model update design driven testing addressing requirements

Use Case Driven Object Modeling with UML: a Practical Approach 1999

more than 300 000 developers have benefited from past editions of uml distilled this third edition is the best resource for quick no nonsense insights into understanding and using uml 2 0 and prior versions of the uml some readers will want to quickly get up to speed with the uml 2 0 and learn the essentials of the uml others will use this book as a handy quick reference to the most common parts of the uml the author delivers on both of these promises in a short concise and focused presentation this book describes all the major uml diagram types what they re used for and the basic notation involved in creating and deciphering them these diagrams include class sequence object package deployment use case state machine activity communication composite structure component interaction overview and timing diagrams the examples are clear and the explanations cut to the fundamental design logic includes a quick reference to the most useful parts of the uml notation and a useful summary of diagram types that were added to the uml 2 0 if you are like most developers you don t have time to keep up with all the new innovations in software engineering this new edition of fowler's classic work gets you acquainted with some of the best thinking about efficient object oriented software design using the uml

in a convenient format that will be essential to anyone who designs software professionally

Object Modeling with the Ocl 2014-01-15

a rigorous and practical framework for modeling business systems pares object modeling down to its core concepts making it easier than ever twelve object collaboration patterns that address virtually any business scenario powerful techniques not fancy notation streamlined object modeling presents the first rigorous practical framework for object modeling complex business domains rules and systems three world renowned leaders in object development have pared object modeling down to the core concepts for all business domains business rules and business services starting from the first principles of object think the authors offer a fully integrated approach to building validating and critiquing object models coverage includes proven principles and techniques for successfully modeling the structure and operations of any business domain guidelines for finding and associating objects assembling object models and distributing system behavior among objects rigorous methods for discovering organizing and implementing business rules around objects twelve all encompassing collaboration patterns what they represent how they relate and how to apply them five kinds of business rules three types of services and six categories of properties completely specify object oriented business requirements from start to finish the book makes extensive use of examples drawn from real commercial applications to illustrate how streamlined object modeling flows from analysis to code it also presents a complete case study derived from a real world application and implemented in two leading object oriented languages java and the squeak implementation of smalltalk

Applying Use Case Driven Object Modeling with UML 2001

UML Distilled 2018-08-30

this text applies object oriented techniques to the entire software development cycle

Streamlined Object Modeling 2001-09-21

this innovative book recognizes the need within the object oriented community for a book that goes beyond the tools and techniques of the typical methodology book in analysis patterns reusable object models martin fowler focuses on the end result of object oriented analysis and design the models themselves he shares with you his wealth of object modeling experience and his keen eye for identifying repeating problems and transforming them into reusable models analysis patterns provides a catalogue of patterns that have emerged in a wide range of domains including trading measurement accounting and organizational relationships recognizing that conceptual patterns cannot exist in isolation the author also presents a series of support patterns that discuss how to turn conceptual models into software that in turn fits into an architecture for a large information system included in each pattern is the reasoning behind their design rules for when they should and should not be used and tips for implementation the examples presented in this book comprise a cookbook of useful models and insight into the skill of reuse that will improve analysis modeling and implementation

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bull learn to better leverage the significant power of uml 2 0 and the model driven architecture standard bull the ocl helps developers produce better software by adding vital definition to their designs bull updated to reflect the latest version of the standard ocl 2 0

Object-oriented Modeling and Design 1991

object modeling and user interface design merges theories with practical techniques to create methods for the design to today s systems by reading this book you will gain an understanding of the benefits of integrating object oriented analysis approaches with human computer interaction design and learn how to systematically design interactive systems for their human users book jacket

Analysis Patterns 1996-10-09

heterogeneous object modelling is a new and quickly developing research area this book is one of the first attempts to systematically cover the most relevant themes and problems of this new and challenging subject area it is a collection of invited papers and papers co authored by the editors each chapter presents either new research results or a survey on the following topics formal models and abstractions of heterogeneous objects including geometric topological discrete and continuous models operations forming special algebras and conversions between different model types data structures and algorithms for representing modifying and computing with heterogeneous objects computational techniques for the design reconstruction optimization analysis and simulation of heterogeneous objects that incorporate information on shape material and physical behavior using a common framework applications of heterogeneous object modelling in engineering and scientific areas including geophysical biomedical artistic and multi material fabrication applications

The Object Constraint Language 2003

software software engineering

Object Modeling and User Interface Design 2001

this multi function volume starts off as an ideal basic textbook for teaching object modeling fundamental concepts learning and system designing with thirteen uml diagrams but it also contains a whole section devoted to advanced research topics samples and case studies it is an essential work for any system developer or graduate student in a discipline that requires the power of object modeling as part of a development methodology

Heterogeneous Objects Modelling and Applications 2008-05-16

this book teaches object oriented analysis and design from first principles and clearly explains c mechanisms that implement object oriented concepts

Object Models 1995

Real-Time Object Uniform Design Methodology with UML 2007-07-16

cd rom contains java and xml implementations of ideas and models described in the appendix

UML Distilled 1997

object oriented design with applications has long been the essential reference to object oriented technology which in turn has evolved to join the mainstream of industrial strength software development in this third edition the first revision in 13 years readers can learn to apply object oriented methods using new paradigms such as java the unified modeling language uml 2 0 and net the authors draw upon their rich and varied experience to offer improved methods for object development and numerous examples that tackle the complex problems faced by software engineers including systems architecture data acquisition cryptoanalysis control systems and development they illustrate essential concepts explain the method and show successful applications in a variety of fields you ll also find pragmatic advice on a host of issues including classification implementation strategies and cost effective project management new to this new edition are an introduction to the new uml 2 0 from the notation s most fundamental and advanced elements with an emphasis on key changes new domains and contexts a greatly enhanced focus on modeling as eagerly requested by readers with five chapters that each delve into one phase of the overall development lifecycle fresh approaches to reasoning about complex systems an examination of the conceptual foundation of the widely misunderstood fundamental elements of the object model such as abstraction encapsulation modularity and hierarchy how to allocate the resources of a team of developers and mange the risks associated with developing complex software systems an appendix on object oriented programming languages this is the seminal text for anyone who wishes to use

object oriented technology to manage the complexity inherent in many kinds of systems sidebars preface acknowledgments about the authors section i concepts chapter 1 complexity chapter 2 the object model chapter 3 classes and objects chapter 4 classification section ii method chapter 5 notation chapter 6 process chapter 7 pragmatics chapter 8 system architecture satellite based navigation chapter 9 control system traffic management chapter 10 artificial intelligence cryptanalysis chapter 11 data acquisition weather monitoring station chapter 12 application vacation tracking system appendix a object oriented programming languages appendix b further reading notes glossary classified bibliography index

Inside the Object Model 1995

most of the articles in this volume are revised versions of papers presented during the 1st groom workshop on the unified modeling language uml groom grundlagen objektorientierter modellierung is a working group of the gesellschaft fur informatik gi the german society of computer science the workshop took place at the university of mannheim germany in october 1997 the local organizers were martin schader and axel korthaus department of information systems the scientific program of the workshop included 21 talks presented in german language on friday oct 10th and saturday oct 11th 1997 researchers and practitioners interested in object oriented software development analysis and design of software systems standardization efforts in the field of object technology and particularly in the main topic of the workshop applications state of the art and evaluation of the unified modeling language had the opportunity to discuss recent developments and to establish cooperation in these fields the workshop owed much to its sponsors and supporters university of mannheim faculty of business administration university of mannheim sun microsystems gmbh apcon professional concepts gmbh their generous support is gratefully acknowledged in the present proceedings volume papers are presented in three chapters as follows

this book explains how to model a problem domain by abstracting objects attributes and relationships from observations of the real world it provides a wealth of examples guidelines and suggestions based on the authors extensive experience in both real time and commercial software development this book describes the first of three steps in the method of object oriented analysis subsequent steps are described in object lifecycles by the same authors

Enterprise Modeling with UML 2000

the ultimate guide to designing with oracle8 s object relational model the authors show users how to implement the concepts in the real world teaching how to fully exploit the object oriented capabilities of oracle8 they cover the often neglected areas of database design system requirements like changes to records data entry errors and basic transaction history all key topics that every database designer must address

Object-Oriented Analysis and Design with Applications 2007-04-30

inside the object model serves two key functions it teaches object oriented analysis and design from first principles and clearly explains c mechanisms that implement object oriented concepts drawing on nearly ten years of programming and teaching experience papurt thoroughly describes the relationship between the basic principles and concerns of object modeling and the c programming language each chapter uses independent examples to illustrate key concepts described in the text and features helpful icons that clearly identify important ideas and dangerous pitfalls with over 100 figures hundreds of working code examples and comparisons of coding techniques this book rewards teh reader with a complete understanding of both c and the object model professional software analysts designers programmers and advanced computer science students will benefit from reading this book

The Unified Modeling Language 2012-12-06

object oriented information engineering analysis design and implementation discusses design both its object oriented and traditional development and analysis on which the book gives much focus the book begins with an introduction to information engineering and its phases object oriented information engineering and object orientation the text then moves on to more specific topics such as business

information requirements detailed object modeling business functions and subject areas and individual object behaviors and object interactions the book also explains the integration and validation of analysis models object structure designs and system designs and its different applications the text is recommended for undergraduates and practitioners of computer and or information engineers who want to learn more about object oriented design its relation with traditional design and its analysis the book is also for those who wish to contribute and conduct further studies in the field of object oriented design

Object-oriented Systems Analysis 1988

object oriented techniques and languages have been proven to significantly increase engineering efficiency in software development many benefits are expected from their introduction into electronic modeling among them are better support for model reusability and flexibility more efficient system modeling and more possibilities in design space exploration and prototyping object oriented modeling explores the latest techniques in object oriented methods formalisms and hardware description language extensions the seven chapters comprising this book provide an overview of the latest object oriented techniques for designing systems and hardware many examples are given in c vhdl and real time programming languages object oriented modeling describes further the use of object oriented techniques in applications such as embedded systems telecommunications and real time systems using the very latest techniques in object oriented modeling it is an essential guide to researchers practitioners and students involved in software hardware and system design

Oracle8 Design Using UML Object Modeling 1999

Semantic Object Modeling with SALSA 1994

describes the techniques strategies and tools for modeling real world problems using object technology

Inside the Object Model 1995

fritzson covers the modelica language in impressive depth from the basic concepts such as cyber physical equation base object oriented system model and simulation while also incorporating over a hundred exercises and their solutions for a tutorial easy to read experience the only book with complete modelica 3 3 coverage over one hundred exercises and solutions examines basic concepts such as cyber physical equation based object oriented system model and simulation

Object-Oriented Information Engineering 2012-12-02

with this book object oriented developers can hone the skills necessary to create the foundation for quality software a first rate design the book introduces notation principles and terminology that developers can use to evaluate their designs and discuss them meaningfully with colleagues every developer will appreciate the detailed diagrams on point examples helpful exercises and troubleshooting techniques

Object-Oriented Modeling 2012-12-06

multi pack contains an introduction to systems analysis techniques isbn 0201797135 uml distilled a brief guide to the standard object modeling isbn 032119368

if you are a serious user of uml there is no other book quite like this one i have been involved with the uml specification process for some time but i still found myself learning things while reading through this book especially on the changes and new capabilities that have come with uml ed seidewitz chief architect intellidata technologies corporation the latest version of the unified modeling language uml 2 0 has increased its capabilities as the standard notation for modeling software intensive systems like most standards documents however the official uml specification is difficult to read and navigate in addition uml 20 is far more complex than previous versions making a thorough reference book more essential than ever in this significantly updated and expanded edition of the definitive reference to the standard james rumbaugh ivar jacobson and grady booch the uml s creators clearly and completely describe uml concepts including major revisions to sequence diagrams activity models state machines components internal structure of classes and components and profiles whether you are capturing requirements developing software architectures designing implementations or trying to understand existing systems this is the book for you highlights include alphabetical dictionary of articles covering every uml concept integrated summary of uml concepts by diagram type two color diagrams with extensive annotations in blue thorough coverage of both semantics and notation separated in each article for easy reference further explanations of concepts whose meaning or purpose is obscure in the original specifications discussion sections offering usage advice and additional insight into tricky concepts notation summary with references to individual articles an enhanced online index available on the book s web site allowing readers to quickly and easily search the entire text for specific topics the result is an indispensable resource for anyone who needs to understand the inner workings of the industry standard modeling language

Object Modeling and Design Strategies 1998

the first uml book to cover rational rose 2000 this brand new edition reviews the three key interrelated components of state of the art software system design the rational unified process the unified modeling language and rational rose 2000 then through a simplified case study it walks developers through a real world business system includes screen shots demonstrating uml at work in the rational rose 2000 modeling tool

Principles of Object-Oriented Modeling and Simulation with Modelica 3.3 2014-12-19

written from a software engineering perspective this book shows programmers developers how to build object oriented database applications for distributed client server environments using the newest update of the omt methodology uml

Semantic Object Data Modeling with SALSA 1994-01-01

this book is a printed edition of the special issue sensors and techniques for 3d object modeling in underwater environments that was published in sensors

Fundamentals of Object-oriented Design in UML 2000

Multi Pack 2004-08-05

The Unified Modeling Language Reference Manual 2010

Visual Modeling with Rational Rose 2000 and UML 2000

Object-oriented Modeling and Design for Database Applications 1998

Sensors and Techniques for 3D Object Modeling in Underwater Environments 2018-09-28

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